

Ombres d'Esteren

Character Sheet

Name: Vrelin

Player: Mike

Sex: H Age: 19 Ethnicity: Tri-Kazel

Profession: Hunter

Description: Hunter

Ways

Combateness: 5

Empathy: 3

Creativity: 3

Reason: 2

Conviction: 2

Advantages

Nimble

Survival Instinct

Disadvantages

Shy

Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 10

Survival: 4

Domains & Disciplines

Craft

●●○○○+(CREA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

●●○○○+(COMB:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Stealth

●●●○○+(EMP:3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Érudition

○○○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

○○○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

●●●●●+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Demorthen Mys.

○○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultisme

○○○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

●●○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Prayer

○○○○○+(CONV:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

●○○○○+(COMB:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Relation

●○○○○+(EMP:3)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

Performance

●○○○○+(CREA:3)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

Science

○○○○○+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Shooting & throw.

●●●●○+(COMB:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Travel

●○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:



Weapons

Bow dmg: 2

Short sword dmg: 2

dmg:

dmg:

dmg:

Potential: 2

Combat attitudes

CàC/Tir

- ⊗ Standard
Atk: 7/9 Def: 11 Spd: 8
- ⊗ Offensive
Atk: 9/11 Def: 9 Spd: 8
- ⊗ Defensive
Atk: 5/7 Def: 13 Spd: 8
- ⊗ Quick
Atk: 7/9 Def: 9 Spd: 10
- ⊗ Movement
Atk: 0/0 Def: 13 Spd: 8

Defense:

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Speed:

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Armor:

Leather tunic (1)



Equipment

Treasure

0  Ember

0  Azure

0  Frost

Valuables

Artifacts

Combat arts

Resources

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00000 00000 00000

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Rindath

Score: 11 / 11



Ogham:



Exaltation

Score: 6 / 6



Major miracles:

Minor miracles:

Flux



Mineral Flux

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Vegetal Flux

00000 00000 00000

Organic Flux

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Fossil Flux

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History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Rural

Social class: Craftsman

Setbacks:

Learned to craft bows from his father, and also the ways of the hunter.



Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Exaltation

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 4

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Independant

Flaw : Daring



Faults



Passion : 5

Subversion : 3

Influence : 3

Doubt : 2

Guilt : 2



Experience Points

Reste : 0

Total : 100

Highlights : Learned from his father.

