Character Sheet

Name: Frelin

Sex: H Age: 19 Ethnicity: Tri-Razel

Description: Nunter

Player: Mike Profession: Junter

Ways (State

Combativeness: 5

Empachy:

Creativity:

Reason: 2

Conviction: 2

Advantages

Nimble

Survival Instinct

Disadvantages Shy

Dealth Condition

Good 00000 Okay 00000 Bad 0000 Critical -3 0000

Agony



Stamina: 10

Survival: 4

Domains & Disciplines

(Craft

OOO+(CREA:3)

Bonus: Malus: Disc:

Disc: Disc:

Magience

00000 + (REA: 2)

Bonus: Malus:

Disc: Disc: Disc:

@ Perception

Bonus: Malus: Disc:

Disc: Disc:

@ Performance

• O O O O + (CREA: 3)

Bonus: Malus: ~1 Disc: Disc:

@ Science

Disc:

Bonus:

Disc:

Disc:

Disc:

(Close Combat

OOO+(COMB:5)

Malus: Bonus: Disc:

Disc: Disc:

@ Natural env.

+ (EMP: 3)

00000+(EMP: 3)

Malus:

Malus: Bonus:

Disc: Disc: Disc:

Bonus:

Disc:

Disc:

Disc:

@ Prayer

00000+(conv: 2)

Bonus: Malus: Disc:

Disc: Disc:

• O O O O + (COMB: 5)

Disc: Disc: Disc:

Disc:

@ Feats & Demorthen Mys.

Bonus: +1 Malus:

•0000+(EMP:3)

Malus: ~1 Bonus: Disc: Disc:

Shooting & throw.

00000+(REA: 2)

Malus:

• O + (COMB: 5) Malus:

Disc: Disc: Disc:

@ Travel

@ Relation

Bonus: Disc:

●0000+(EMP: 3) Malus: Disc: Disc:

Bonus: +1 Malus:

@ Stealth

Disc: Disc : Disc:

@ Erudition

00000+(REA: 2) Malus:

Bonus: Disc: Disc: Disc:

@ Occultisme

OOOOO+(REA: 2)Malus: Bonus:

Disc: Disc: Disc:

Weapons Bow

dmg: 2 Short sword dmg: 2

dmg:

dmg:

dmg: Pozenzial: 2

Combat attitudes

(Standard Atk: 7/9 Def: 11 Spd: 8

(Offensive Atk: 9/11 Def: 9 Spd: 8

(#) Defensive Atk: 5/7 Def: 13 Spd: 8

(#) Quick Atk: 7/9 Def: 9 Spd: 10

(#) Movement Atk: 0/0 Def: 13 Spd: 8

Defense: 00000 00000

Speed: 00000

Armor: Leather tunic (1)



@ Equipment









Frost

Valuables

Artifacts

Combatarts

@ Resources

00000 00000 00000

00000 00000 00000

00000 00000 00000

Rindath Score: 11 / 11



Score: 6/6 Major miracles:

Exaltation





Mineral Flux 00000 00000 00000

Vegetal Flux 00000 00000 00000

Organic Flux 00000 00000 00000

Fossil Flux 00000 00000 00000



Ogham:











Minor miracles:



Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Rural

Social class: Craftsman

Setbacks:

Learned to craft bows from his father, and also the ways of the hunter.



@ Mental health

Mental Resistance: 7

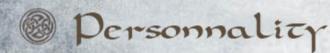
Symptom Balance Syndrom Madness TRAUMA: 00000 00000 00000 Hardening: 00000 00000 00000 00000

Disorder: Exaltation

Str./Weak:

Scarring:

Special Ability:



Conscience: 4 Instinct: 8 Orientation: Instinctive

Character traits: Quality: Independent

Flaw: Daring

Daults @

Passion:

Subversion:

Influence:

Doubt:

Guilt:



Experience Points

Reste: 0

Total: 100

Highlights: Learned from his father.