

# Ombres d'Esteren

## CHARACTER SHEET

Name: Eldarys Player: Nelson  
 Sex: H Age: 21 Ethnicity: Tarish Profession: Assassin  
 Description: \_\_\_\_\_

### Ways

Combativeness: 3  
 Empathy: 2  
 Creativity: 5  
 Reason: 4  
 Conviction: 1

### Advantages

Bonne vue

### Disadvantages

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 10

Survival: 3

## Domains & Disciplines

### Craft

●○○○○+(CREA:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

○○○○○+(COMB:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

●●●○○+(EMP:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

○○○○○+(REA:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

○○○○○+(REA:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●●●●●+(EMP:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthen Mys.

○○○○○+(EMP:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

○○○○○+(REA:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●●●○○+(REA:4)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

○○○○○+(CONV:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●●○○○+(COMB:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

○○○○○+(EMP:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

○○○○○+(CREA:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

○○○○○+(REA:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

●●●●●+(COMB:3)  
 Bonus: +1 Malus:  
 Disc: Crossbows 6  
 Disc:  
 Disc:

### Travel

○○○○○+(EMP:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 Crossbow                    dmg: 2  
 \_\_\_\_\_                    dmg:  
 \_\_\_\_\_                    dmg:  
 \_\_\_\_\_                    dmg:

Potential: 3

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 3/9 Def: 11 Spd: 5
- ⊕ Offensive  
Atk: 6/12 Def: 8 Spd: 5
- ⊕ Defensive  
Atk: 0/6 Def: 14 Spd: 5
- ⊕ Quick  
Atk: 3/9 Def: 8 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 5

# Defense :

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# Speed:

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# Armor:

Leather tunic (1)



# ⊕ Equipment

Carreau \*25 \_\_\_\_\_  
 Carquois (cap : 25) \_\_\_\_\_  
 premiers soins \*1 \_\_\_\_\_  
 Rations \_\_\_\_\_  
 Gourde \_\_\_\_\_

# ⊕ Treasure

0      ⊕ Ember  
 0      ⊕ Azure  
 0      ⊕ Frost

# Valuables

# ⊕ Artifacts

# ⊕ Combat arts

Archery

# ⊕ Resources

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# Rindath



Score : 10 / 10

# Ogham :



# Exaltation



Score : 3 / 3

# ⊕ Major miracles:

# ⊕ Minor miracles:

# Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

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Fossil Flux

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# History

Birthplace: Reizh - Region of Crail and Leacach - Rural

Social class: Peasant

Setbacks: Adversary

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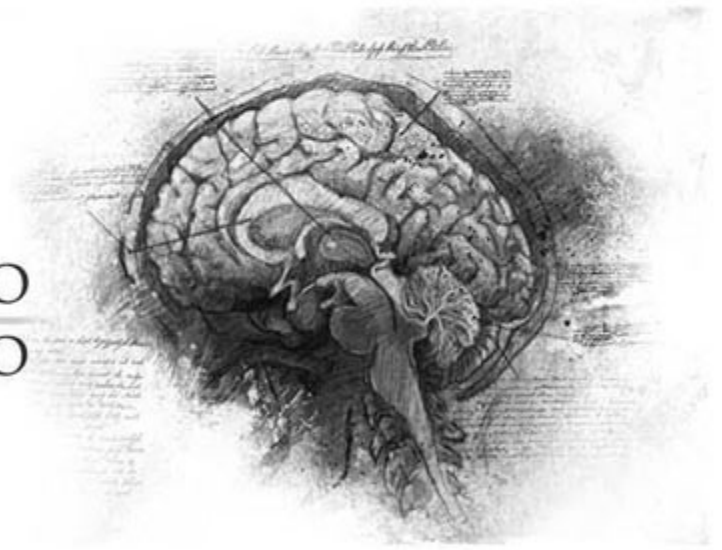
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# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Confusion mentale**    Str./Weak:  
 Scarring :                                    Special Ability:



# Personnality

Conscience : 5    Instinct : 8    Orientation : *Instinctive*

Character traits : **Quality : Unshakable**  
**Flaw : Nonconformist**

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# Faults

**Passion :**            3  
**Subversion :**      5  
**Influence :**        2  
**Doubt :**              4  
**Guilt :**                1



# Experience Points

Reste : 25    Total : 100

Highlights : \_\_\_\_\_

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