

Ombres d'Esteren

Character Sheet

Name: Aran Erudine

Player: Art Schomber

Sex: H Age: 21 Ethnicity: Osag

Profession: Craftsman

Description: Nordic, blond hair, blue eyes, very muscular

Ways

Combativeness: 3

Empathy: 2

Creativity: 5

Reason: 4

Conviction: 1

Advantages

Sturdy

Strong x2

Disadvantages

Phobia

Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 11

Survival: 3

Domains & Disciplines

Craft

●●●●●+(CREA:5)

Bonus: Malus:

Disc: Smithing 6

Disc:

Disc:

Close Combat

●●●●●+(COMB:3)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

Stealth

○○○○○+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Erudition

○○○○○+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

○○○○○+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

●○○○○○+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Demorthen Mys.

○○○○○+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultisme

○○○○○+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

●●●○○+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

Prayer

○○○○○+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

●●○○○+(COMB:3)

Bonus: +3 Malus:

Disc:

Disc:

Disc:

Relation

●●●●○+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Performance

○○○○○+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Science

●○○○○○+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

Shooting & throw.

●●○○○+(COMB:3)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

Travel

○○○○○+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:



Weapons

Craftsman's hammer dmg: 2

Battleaxe dmg: 3

dmg:

dmg:

dmg:

Potential: 3

Combat attitudes

CàC/Tir

⊕ Standard
Atk: 10/7 Def: 11 Spd: 5

⊕ Offensive
Atk: 13/10 Def: 8 Spd: 5

⊕ Defensive
Atk: 7/4 Def: 14 Spd: 5

⊕ Quick
Atk: 10/7 Def: 8 Spd: 8

⊕ Movement
Atk: 0/0 Def: 14 Spd: 5

Defense :

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Speed:

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Armor:

Chain mail (3)



⊕ Equipment

Backpack

Leather Apron

Tent (for one or two people)

Rations (5\days)

Tinderbox

Sleeping bag

Traveling Boots

Wool Cloak

Wool Tunic

Wool Pants

Leather Gloves

⊕ Artifacts

⊕ Combat arts

⊕ Treasure

0



Ember

0



Azure

0



Frost

Valuables

⊕ Resources

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00000 00000 00000

00000 00000 00000

Rindath

Score : 10 / 10



Ogham:



Exaltation

Score : 3 / 3



Major miracles:



Minor miracles:

Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

00000 00000 00000

Fossil Flux

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History

Birthplace: Reizh - Region of Baldh-Ruoch - Rural

Social class: Middle class

Setbacks: Solitude

Aran grew up in a small town on the frontier of the land, where he spent a lot of time practicing his trade with his father (also a blacksmith). Eventually he performed his military career in a small military outpost where he spent his time in supply, repairing equipment. Just recently arrived home to find out that during his absence his hometown had been destroyed, leaving no traces.

Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Confusion mentale

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 5

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Cool-headed

Flaw : Cold

Faults

Passion : 3

Subversion : 5

Influence : 2

Doubt : 4

Guilt : 1

Experience Points

Reste : 0

Total : 100

Highlights :

