

# Ombres d'Esteren

## Character Sheet

Name: **Herald**

Player: \_\_\_\_\_

Sex: **F** Age: **17** Ethnicity: **Tri-Kazel**

Profession: **Squire of the Temple**

Description: **Petite, svelte, cheveux courts**

### Ways

Combateness: **5**

Empathy: **4**

Creativity: **1**

Reason: **2**

Conviction: **3**

### Advantages

**Forté**

**Quick**

**Survival Instinct**

### Disadvantages

**Malchanceuse**

**Poor**

**Shy**

### Health Condition

**Good** 000000

**Okay** -1 000000

**Bad** -2 00000

**Critical** -3 00000

**Agony** 0



**Stamina: 10**

**Survival: 4**

## Domains & Disciplines

### Craft

000000+(CREA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

000000+(COMB:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Stealth

000000+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

000000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

000000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

000000+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

000000+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

000000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

000000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

000000+(CONV:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

000000+(COMB:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Relation

000000+(EMP:4)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Performance

000000+(CREA:1)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Science

000000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

000000+(COMB:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Travel

000000+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:





## Weapons

Dagger, knife, dirk      dmg: 1

Sling                      dmg: 1

Long sword              dmg: 3

                                 dmg:

                                 dmg:

Potential: 1

## Combat attitudes

CàC/Tir

⊕ Standard  
Atk: 11/6 Def: 11 Spd: 10

⊕ Offensive  
Atk: 12/7 Def: 10 Spd: 10

⊕ Defensive  
Atk: 10/5 Def: 12 Spd: 10

⊕ Quick  
Atk: 11/6 Def: 10 Spd: 11

⊕ Movement  
Atk: 0/0 Def: 12 Spd: 10

## Defense:

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## Speed:

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## Armor:

Chain mail (3)

Large shield (1)



## ⊕ Equipment

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## ⊕ Treasure

0  Ember

0  Azure

0  Frost

## Valuables

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## ⊕ Artifacts

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## ⊕ Combat arts

Parry

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## ⊕ Resources

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## Rindath

Score: 10 / 10




Ogham:



## Exaltation

Score: 9 / 9




 Major miracles:

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 Minor miracles:

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## Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

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Fossil Flux

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## History

Birthplace: Gwidre - Forest of Whispers - Urbain

Social class: Peasant

Setbacks:

Orpheline, Herald a été retrouvé dans la forêt par le Temple qui s'en est occupé très tôt. Instinct de survie très développé, il s'est tourné presque naturellement vers la formation de sigire. La patriarche Elisabeth semble s'être prise d'une affection réelle pour lui.

## Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●○○○○○	○○○○○○	○○○○○○	○○○○○○
Hardening:	○○○○○○	○○○○○○	○○○○○○	○○○○○○

Disorder: Confusion mentale

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 5

Instinct : 6

Orientation : Instinctive

Character traits : Quality : Combative

Flaw : Emotive

## Faults

Passion : 5

Subversion : 1

Influence : 4

Doubt : 2

Guilt : 3

## Experience Points

Reste : 10

Total : 100

Highlights : Herald est pris en étau psychologique: Andrev l'oblige à espionner la vieille Elisabeth qu'il accompagne partout et à qui il est sincèrement dévoué. C'est pourquoi il accompagne Elisabeth à l'Adret des Gisants... Et informe Andrev.

