

Name: Seoirse Tarr

Sex: H Age: 29 Ethnicity: Osag

Player:

Profession: Craftsman

Description: A strong and lean man with black hair, and a dark disposition.

Ways (State

Combativeness: 3

Empathy:

Creativity: 5

Reason: 2

Conviction: 4

🕲 Advantages 🕲

Smart

Lettré

Disadvantages

Fragile x2

Unlucky

Trauma

Dealth Condition

Good 00000 Okay 00000

Bad 0000

Critical -3 0000

Agony



Stamina: 10

Survival: 1

Domains & Disciplines WW

& Craft

+(CREA:)

Bonus: Malus: Disc: Mining

Disc:

Disc:

(3) Magience

00000 + (REA: 2)

Bonus: +1 Malus:

Disc: Disc: Disc:

@ Perception

00000 + (REA: 2)

Malus:

Bonus: Disc:

Disc: Disc:

@ Performance

00000+(CREA:5)

Bonus: Malus: Disc:

Disc: Disc:

(Close Combat

 \bullet + (COMB: $\stackrel{>}{\sim}$)

00000+(EMP:1)

Malus:

OO+(REA:2)

Malus:

Bonus: Malus: Disc:

@ Stealth

@Érudition

Disc: Disc:

Bonus:

Disc:

Disc :

Disc:

Bonus: Disc:

Disc:

Disc:

@ Natural env.

O + (EMP: 1)

Malus: Bonus: Disc:

Disc: Disc:

@ Prayer

00000+(conv: 4)

Disc:

OOOOO+(EMP:1)

Bonus: Disc:

Disc: Disc:

& Demorthen Mys.

Malus:

@ Occultisme

OOOOO+(REA: 2)

Bonus: +1 Malus:

Disc: Disc: Disc:

Bonus: Malus: Disc:

Disc:

@ Feats

••000+(COMB: 3)

Malus: Bonus: Disc: Disc: Disc:

@ Relation

00000+(EMP:1)

Malus: Bonus:

Disc: Disc: Disc:

@ Science

+(REA: 2)

Bonus: +2 Malus: Disc : Geology

6 Disc: Disc:

Shooting & throw.

00000+(COMB: 3)

Malus: Bonus: Disc: Disc: Disc:

@ Travel

Disc:

00000+(EMP:1)

Malus: Bonus: Disc: Disc:

Weapons

Dagger, knife, dirk dmg: 1

Two-handed hammer dmg: 4

> dmg: dmg:

dmg:

Pozenzial: 3

Combat attitudes

(Standard

- Atk: 8/3 Def: 8 Spd: 4
- (Offensive Atk: 11/6 Def: 5 Spd: 4
- (Defensive Atk: 5/0 Def: 11 Spd: 4
- (Quick Atk: 8/3 Def: 5 Spd: 7
- (#) Movement Atk: 0/0 Def: 11 Spd: 4

Defense: 00000 00000

Speed: 00000

Armor:

Osag shield (1) Leather tunic (1)



@ Equipment

@ Treasure



& Ember





Frost

Valuables

Artifacts

Combatarts



@ Resources

00000 00000 00000

00000 00000 00000

00000 00000 00000

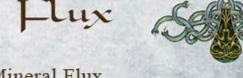
Rindarh Score: 9/9



Exaltation Score: 12 / 12



Major miracles:



Mineral Flux 00000 00000 00000

Vegetal Flux 00000 00000 00000

Organic Flux 00000 00000 00000

Fossil Flux 00000 00000 00000



Ogham:











Minor miracles:



Birthplace: Taol-Kaer - Dukedom of Tulq - Rural

Social class: Craftsman

Setbacks: Adversary - Tragic Love

One of the middle aged generation of the Tarr family living in the Violent River village. He tends to be taciturn, and isn't even demonstrative with his wife despite their large family.



@ Mental health

Mental Resistance: 9

Balance Syndrom Madness Symptom 00000 00000 00000 TRAUMA: Hardening: 00000 00000 00000 00000

Disorder: Paranoï a

Str./Weak:

Scarring:

Special Ability:



Personnality

Conscience: 6 Instinct: 8 Orientation: Instinctive

Character traits : Quality : Resourceful

Flaw: Individualist

Faults @

Passion:

Subversion:

Influence:

Doubt:

Guilz:



Experience Points

Reste: 0

Total: 100

Highlights: