

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Glenice Riannon Owen**

Player: \_\_\_\_\_

Sex: F Age: 30 Ethnicity: **Osag**

Profession: **Hunter**

Description: A tall, lithe huntress with blonde hair.

### Ways

Combativeness: 3

Empathy: 1

Creativity: 5

Reason: 4

Conviction: 2

### Advantages

Bonne vue

Quick

### Disadvantages

Fragile x2

Maladive

### Health Condition

Good 00000

Okay -1 0000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 9

Survival: 1

## Domains & Disciplines

### Craft

●●○○○+(CREA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●○○○○+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●●●○+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●○○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP: 1)

Bonus: Malus:

Disc: Tracking 6

Disc:

Disc:

### Demorthen Mys.

○○○○○+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●○○+(REA: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

○○○○○+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●○○○○+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

○○○○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●●●●+(COMB: 3)

Bonus: +1 Malus:

Disc: Bows 6

Disc:

Disc:

### Travel

●●●○○+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk    dmg: 1  
 Bow    dmg: 2  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:

Potential: 3

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 4/9 Def: 10 Spd: 5
- ⊕ Offensive  
Atk: 7/12 Def: 7 Spd: 5
- ⊕ Defensive  
Atk: 1/6 Def: 13 Spd: 5
- ⊕ Quick  
Atk: 4/9 Def: 7 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 5

# Defense :

00000 00000

# Speed:

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# Armor:

Studded leather tunic (2)



# Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath

Score: 9 / 9



# Ogham:



# Exaltation

Score: 6 / 6



# Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

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## History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Urbain

Social class: Craftsman

Setbacks: Rumor - Violence

Rumored to have moved to the town to escape a debt she owed in her homeland, she settled, married, and had children quickly. She's never really taken an effort to become an integral part of the community despite her skill in woodcraft. Her husband or children do most of the trading of what she brings in.

## Mental health

Mental Resistance: 7

|            | Balance | Symptom | Syndrom | Madness |
|------------|---------|---------|---------|---------|
| TRAUMA :   | ●●●○○   | ○○○○○   | ○○○○○   | ○○○○○   |
| Hardening: | ○○○○○   | ○○○○○   | ○○○○○   | ○○○○○   |

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 6

Instinct : 8

Orientation : *Instinctive*

Character traits : **Quality : Cool-headed**

**Flaw : Austere**

## Faults

Passion : 3

Subversion : 5

Influence : 1

Doubt : 4

Guilt : 2

## Experience Points

Reste : 0

Total : 100

Highlights :

