

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Moïra McDahal**

Player: **Sandrine**

Sex: **F** Age: **25** Ethnicity: **Tri-Kazel**

Profession: **Magientist**

Description: \_\_\_\_\_

### Ways

Combativeness: **4**

Empathy: **1**

Creativity: **2**

Reason: **5**

Conviction: **3**

### Advantages

Vive desprit

### Disadvantages

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

●●●○○+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●○○○○+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

○○○○○+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●●○○+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

●●●●●+(REA:5)

Bonus: +1 Malus:

Disc: Flux knowledge 6

Disc: Artifacts use 6

Disc:

### Natural env.

●○○○○+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Perception

○○○○○+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

○○○○○+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

○○○○○+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●●●●○+(REA:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●○○○+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

○○○○○+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Crossbow                      dmg: 2  
 Carath                            dmg: 2  
 \_\_\_\_\_                      dmg:  
 \_\_\_\_\_                      dmg:  
 \_\_\_\_\_                      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 6/6 Def: 11 Spd: 5
- ⊕ Offensive  
Atk: 8/8 Def: 9 Spd: 5
- ⊕ Defensive  
Atk: 4/4 Def: 13 Spd: 5
- ⊕ Quick  
Atk: 6/6 Def: 9 Spd: 7
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 5

# Defense :

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# Speed:

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# Armor:

Leather tunic (1)



# Equipment

Allumeur (flux végétal)            2 D(...)  
 Nébulaire portatif (flux minéral) 3 (...)  
 3 cartouches flux minéral        2 D (...)  
 3 cartouches flux végétal        2 D (...)

# Treasure

0             Ember  
 0             Azure  
 0             Frost

# Valuables

# Artifacts

# Combat arts

# Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 7 / 7

# Ogham:



# Exaltation



Score: 9 / 9

# Major miracles:

# Minor miracles:

# Flux



## Mineral Flux

00000 00000 00000

## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

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## History

Birthplace: Taol-Kaer - Dukedom of Tulg - Rural

Social class: Middle class

Setbacks: Rumor

Elevée à la campagne mais issue de parents commerçant avec la ville donc découverte de la magie. partie plus tard à la ville la plus proche pour étudier la magie à 18 ans (après le service militaire à 16 ans)

## Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



## Personality

Conscience : 8

Instinct : 6

Orientation : Rationnelle

Character traits : Quality : Unshakable

Flaw : Renfermée

## Faults

Passion : 4

Subversion : 2

Influence : 1

Doubt : 5

Guilt : 3

## Experience Points

Reste : 0

Total : 100

Highlights :

