

# Ombres d'Esteren

## Character Sheet

Name: John Markford

Player: Vincent Perier

Sex: H Age: 22 Ethnicity: Continent

Profession: Ranged Fighter

Description: froid et sans pitié

### Ways

Combateness: 5

Empathy: 2

Creativity: 3

Reason: 4

Conviction: 1

### Advantages

Handsome

Strong

Quick

Survival Instinct

### Disadvantages

Fragile

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 9

Survival: 3

## Domains & Disciplines

### Craft

●●○○○+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●○+(COMB: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Stealth

●●○○○+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

○○○○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

○○○○○+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

○○○○○+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●○○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●○○○○+(COMB: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Relation

●●○○○+(EMP: 2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA: 3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Science

○○○○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●●●●+(COMB: 5)

Bonus: +1 Malus:

Disc: Artifact Fighting 6

Disc:

Disc:

### Travel

○○○○○+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:





## Weapons

Dagger, knife, dirk      dmg: 1

Bow      dmg: 2

\_\_\_\_\_      dmg: \_\_\_\_\_

\_\_\_\_\_      dmg: \_\_\_\_\_

\_\_\_\_\_      dmg: \_\_\_\_\_

Potential: 2

## Combat attitudes

CàC/Tir

- ⊗ Standard  
Atk: 10/11 Def: 11 Spd: 8
- ⊗ Offensive  
Atk: 12/13 Def: 9 Spd: 8
- ⊗ Defensive  
Atk: 8/9 Def: 13 Spd: 8
- ⊗ Quick  
Atk: 10/11 Def: 9 Spd: 10
- ⊗ Movement  
Atk: 0/0 Def: 13 Spd: 8

## Defense:

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## Speed:

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## Armor:



## ⊗ Equipment

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\_\_\_\_\_

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\_\_\_\_\_

\_\_\_\_\_

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## ⊗ Treasure

0  Ember

0  Azure

0  Frost

## Valuables

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\_\_\_\_\_

## ⊗ Artifacts

\_\_\_\_\_

\_\_\_\_\_

## ⊗ Combat arts

\_\_\_\_\_

\_\_\_\_\_

## ⊗ Resources

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00000 00000 00000

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## Rindath

Score: 10 / 10



## Ogham:



## Exaltation

Score: 3 / 3



## ❄ Major miracles:

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## ❄ Minor miracles:

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## Flux



### Mineral Flux

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### Vegetal Flux

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### Organic Flux

00000 00000 00000

### Fossil Flux

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## History

Birthplace: Taol-Kaer - Dukedom of Tulg - Urbain

Social class: Middle class

Setbacks: Wound

Jeune homme qui a perdu toute sa famille et a principalement vécu dans les orphelinats



## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 5

Instinct : 8

Orientation : *Instinctive*

Character traits : **Quality** : Brave

**Flaw** : Cold



## Faults



**Passion** : 5

**Subversion** : 3

**Influence** : 2

**Doubt** : 4

**Guilt** : 1



## Experience Points

Reste : 0

Total : 100

Highlights : Son premier meurtre fut dur mentalement mais lui fit bizarrement plaisir

