

# O<sup>1<sup>st</sup></sup> Ombres d'Esteren

## CHARACTER SHEET

Name: roi

Player: \_\_\_\_\_

Sex: H Age: 35 Ethnicity: Continent

Profession: Knight

Description: \_\_\_\_\_

### Ways

Combativeness: 4

Empathy: 3

Creativity: 3

Reason: 4

Conviction: 1

### Advantages

Strong

Lettre

### Disadvantages

Addiction

Feeble

Unattractive

Slow x2

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 8

Survival: 3

## Domains & Disciplines

### Craft

OOOOO+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●●+(COMB: 4)

Bonus: +1 Malus:

Disc: Unarmed Fighting 6

Disc: Swords 6

Disc:

### Stealth

OOOOO+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●OOO+(REA: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Magience

OOOOO+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●OOO+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

OOOOO+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

OOOOO+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●OOO+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

OOOOO+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●OOO+(COMB: 4)

Bonus: +1 Malus: ~1

Disc:

Disc:

Disc:

### Relation

●●●●●+(EMP: 3)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Performance

OOOOO+(CREA: 3)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Science

●OOOO+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●●OO+(COMB: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Travel

●OOOO+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons



Bow dmg: 2

Osag straight-bladed longsword dmg: 3

\_\_\_\_\_ dmg:

\_\_\_\_\_ dmg:

\_\_\_\_\_ dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 10/8 Def: 12 Spd: 5
- ⊕ Offensive  
Atk: 12/10 Def: 10 Spd: 5
- ⊕ Defensive  
Atk: 8/6 Def: 14 Spd: 5
- ⊕ Quick  
Atk: 10/8 Def: 10 Spd: 7
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 5

# Defense:

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# Speed:

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# Armor:

Hilderin shield (1)

Plate armor (4)



# Equipment

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

# Treasure

- 0 Ember
- 0 Azure
- 0 Frost

# Valuables

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

# Artifacts

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

# Combat arts

Sneak Attack

Parry

# Resources

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00000 00000 00000

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# Rindath



Score: 10 / 10

# Ogham:



# Exaltation



Score: 3 / 3

# Major miracles:

\_\_\_\_\_

\_\_\_\_\_

# Minor miracles:

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\_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

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## Fossil Flux

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# History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Urbain

Social class: Nobility

Setbacks: Adversary - Rumor - Violence

# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Exaltation

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 5

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Cautious

Flaw : Arrogant

# Faults

Passion : 4

Subversion : 3

Influence : 3

Doubt : 4

Guilt : 1

# Experience Points

Reste : 35

Total : 100

Highlights :

