

# Ombres d'Esteren

## Character Sheet

Name: **Dan Gruul**

Player: **Lorenzo**

Sex: **H** Age: **20** Ethnicity: **Osag**

Profession: **Demorthèn**

Description: **Grand, yeux marron, Rasta chatain clair.**

### Ways

Combateness: **1**

Empathy: **5**

Creativity: **3**

Reason: **3**

Conviction: **3**

### Advantages

**Strong Mind**

### Disadvantages

**Enemy**

### Health Condition

**Good** 0 0 0 0 0

**Okay** -1 0 0 0 0 0

**Bad** -2 0 0 0 0

**Critical** -3 0 0 0 0

**Agony** 0



**Stamina: 10**

**Survival: 3**

## Domains & Disciplines

### Craft

●●●●●+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●●+(COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●●●●+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

●●●●●+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

●●●●●+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

●●●●●+(EMP: 5)

Bonus: Malus:

Disc: Traditional Medicine 6

Disc: Demorthèn Knowledge 6

Disc:

### Occultism

●●●●●+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●●●+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

●●●●●+(CONV: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●●●+(COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●●●+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

●●●●●+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●●●●●+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●●●●+(COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●●●●●+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:



## Weapons

Bow dmg: 2

Short sword dmg: 2

dmg:

dmg:

dmg:

Potential: 2

## Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 2/3 Def: 13 Spd: 6
- ⊕ Offensive  
Atk: 4/5 Def: 11 Spd: 6
- ⊕ Defensive  
Atk: 0/1 Def: 15 Spd: 6
- ⊕ Quick  
Atk: 2/3 Def: 11 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 15 Spd: 6

## Defense :

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## Speed:

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## Armor:

Leather tunic (1)



## ⊕ Equipment

Sac à dos

Silex x 2

Torches x5

De quoi manger pendant 3jours

Une gourde d'eau

Quelques herbes

## ⊕ Treasure

0  Ember

0  Azure

0  Frost

## Valuables

## ⊕ Artifacts

## ⊕ Combat arts

## ⊕ Resources

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00000 00000 00000

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## Rindath

Score : 9 / 9



## Ogham:



## Exaltation

Score : 9 / 9



## ❄ Major miracles:

## ❄ Minor miracles:

## Flux



### Mineral Flux

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### Vegetal Flux

00000 00000 00000

### Organic Flux

00000 00000 00000

### Fossil Flux

00000 00000 00000





## History

Birthplace: Gwidre - Calvary - Rural

Social class: Peasant

Setbacks:

Depuis tout jeune vivant en forêt sous la tutelle de son maître. Quelques villageois le déteste car il a tuait des bêtes de leurs bétail la nuit.

## Mental health

Mental Resistance: 9

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 6

Instinct : 4

Orientation : Rationnelle

Character traits : Quality : Intuitive

Flaw : Absent-minded

## Faults

Passion : 1

Subversion : 3

Influence : 5

Doubt : 3

Guilt : 3

## Experience Points

Reste : 20

Total : 100

Highlights : Un villageois du nom de Ral Ru à déjà essayer de le tuer 3x

