

Ombres d'Esteren

CHARACTER SHEET

Name: **Gro'**

Player: **Ramz**

Sex: **H** Age: **18** Ethnicity: **Tri-Kazel**

Profession: **Peasant**

Description: **hoddor, jeune avec un big touf**

Ways

Combativeness: **5**

Empathy: **3**

Creativity: **5**

Reason: **1**

Conviction: **1**

Advantages

Strong **x2**

Disadvantages

Weak Mind

Slow Witted **x2**

Poor

Ageusia

Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

Domains & Disciplines

Craft

●●●●●+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

●●●●●+(COMB:5)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

Stealth

●○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Érudition

○○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

○○○○○+(REA:1)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

Natural env.

●●●●●+(EMP:3)

Bonus: Malus:

Disc: Animal Training 6

Disc: Survival 6

Disc:

Demorthèn Mys.

○○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultisme

○○○○○+(REA:1)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

Perception

●●●○○+(REA:1)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

Prayer

○○○○○+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

●●●●●+(COMB:5)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

Relation

○○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Performance

○○○○○+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Science

○○○○○+(REA:1)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

Shooting & throw.

●●●●○+(COMB:5)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

Travel

○○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Weapons



Dagger, knife, dirk dmg: 1

Potential: 3

Combat attitudes

CàC/Tir

- ⊕ Standard
Atk: 12/11 Def: 9 Spd: 8
- ⊕ Offensive
Atk: 15/14 Def: 6 Spd: 8
- ⊕ Defensive
Atk: 9/8 Def: 12 Spd: 8
- ⊕ Quick
Atk: 12/11 Def: 6 Spd: 11
- ⊕ Movement
Atk: 0/0 Def: 12 Spd: 8

Defense :

00000 00000

Speed:

00000

Armor:

Leather tunic (1)



Equipment

vêtements pauvres _____

corde _____

sac en jute _____

petits outils _____

Treasure

0  Ember

0  Azure

0  Frost

Valuables

Artifacts

Combat arts

Resources

00000 00000 00000

00000 00000 00000

00000 00000 00000

Rindath



Score: 13 / 13

Ogham:



Exaltation



Score: 3 / 3

Major miracles:

Minor miracles:

Flux



Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000



History

Birthplace: Taol-Kaer - Dukedom of Sedl - Rural

Social class: Peasant

Setbacks:

- frère mort , accident, ses parents auraient préféré que ce soit lui plutôt - les parents ont quitté le village le laissant à sa grand mère -
son frère est revenu mais maintenant c'est un corbeau

Mental health

Mental Resistance: 5

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●●●○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Hallucination**

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 2

Instinct : 10

Orientation : *Instinctive*

Character traits : **Quality : Spontaneous**

Flaw : Impulsive

Faults

Passion : 5

Subversion : 5

Influence : 3

Doubt : 1

Guilt : 1

Experience Points

Reste : 0

Total : 100

Highlights :

