

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Offman** Player: **Victor**  
 Sex: **H** Age: **27** Ethnicity: **Continent** Profession: **Spy**  
 Description: **Commando**

### Ways

Combativeness: **3**  
 Empathy: **3**  
 Creativity: **4**  
 Reason: **4**  
 Conviction: **1**

### Advantages

Financial Ease **2**  
 Strong **x2**  
 Quick

### Disadvantages

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: **9**  
 Survival: **3**

## Domains & Disciplines

### Craft

●●○○○+(CREA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●●●○○+(COMB: 3)  
 Bonus: +2 Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

●●○○○+(EMP: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

●○○○○+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

○○○○○+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●○○○○+(EMP: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthen Mys.

○○○○○+(EMP: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

○○○○○+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●●●●●+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

○○○○○+(CONV: 1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●●○○○+(COMB: 3)  
 Bonus: +2 Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

○○○○○+(EMP: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

○○○○○+(CREA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

●○○○○+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

●●●○○+(COMB: 3)  
 Bonus: +2 Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

○○○○○+(EMP: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Bow \_\_\_\_\_ dmg: 2  
 Short sword \_\_\_\_\_ dmg: 2  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 8/8 Def: 12 Spd: 7
- ⊕ Offensive  
Atk: 10/10 Def: 10 Spd: 7
- ⊕ Defensive  
Atk: 6/6 Def: 14 Spd: 7
- ⊕ Quick  
Atk: 8/8 Def: 10 Spd: 9
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 7

# Defense :

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# Speed:

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# Armor:

Continental cuirass (3)



# ⊕ Equipment

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# ⊕ Treasure

0  Ember

0  Azure

5  Frost

# Valuables

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# ⊕ Artifacts

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# ⊕ Combat arts

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# ⊕ Resources

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# Rindath



Score: 10 / 10

# Ogham:

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 \_\_\_\_\_  
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# Exaltation



Score: 3 / 3

# ⊕ Major miracles:

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# ⊕ Minor miracles:

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# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Taol-Kaer - Cairns' Islands - Rural

Social class: Nobility

Setbacks: Illness - Violence

Il est née et il va mourir comme un con

# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Exaltation

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 5

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Ingenious

Flaw : Shut-in

# Faults

Passion : 3

Subversion : 4

Influence : 3

Doubt : 4

Guilt : 1

# Experience Points

Reste : 0

Total : 100

Highlights : Il a pissé sur une grenouille un jour

