

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Sid** Player: **Benjamin**  
 Sex: **H** Age: **28** Ethnicity: **Tri-Kazel** Profession: **Varigal**  
 Description: \_\_\_\_\_

### Ways

Combativeness: **4**  
 Empathy: **5**  
 Creativity: **2**  
 Reason: **2**  
 Conviction: **2**

### Advantages

Bonne vue  
 Nimble

### Disadvantages

Addiction  
 Enemy  
 Poor  
 Trauma

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: **9**  
 Survival: **3**

## Domains & Disciplines

#### Craft

OOOOO+(CREA:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

#### Close Combat

●●OOO+(COMB:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

#### Stealth

●●OOO+(EMP:5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

#### Erudition

OOOOO+(REA:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

#### Magience

OOOOO+(REA:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

#### Natural env.

●●●●●+(EMP:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

#### Demorthen Mys.

OOOOO+(EMP:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

#### Occultism

OOOOO+(REA:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

#### Perception

●●●●O+(REA:2)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

#### Prayer

OOOOO+(CONV:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

#### Feats

●●●●O+(COMB:4)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

#### Relation

OOOOO+(EMP:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

#### Performance

OOOOO+(CREA:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

#### Science

OOOOO+(REA:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

#### Shooting & throw.

●●●●●+(COMB:4)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

#### Travel

●●●●●+(EMP:5)  
 Bonus: Malus:  
 Disc: Side Roads (Varigal) **6**  
 Disc: Signs (Varigal) **6**  
 Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 Bow                              dmg: 2  
 Staff                             dmg: 2  
 \_\_\_\_\_                      dmg:  
 \_\_\_\_\_                      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 6/10 Def: 13 Spd: 9
- ⊕ Offensive  
Atk: 8/12 Def: 11 Spd: 9
- ⊕ Defensive  
Atk: 4/8 Def: 15 Spd: 9
- ⊕ Quick  
Atk: 6/10 Def: 11 Spd: 11
- ⊕ Movement  
Atk: 0/0 Def: 15 Spd: 9

# Defense :

00000 00000

# Speed:

00000

# Armor:

Leather tunic (1)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

0      ⊕ Ember

0      ⊕ Azure

0      ⊕ Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

Archery

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

00000 00000 00000

00000 00000 00000

00000 00000 00000

# Rindath

Score: 11 / 11



# Ogham:



# Exaltation

Score: 6 / 6



# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000





# History

Birthplace: Taol-Kaer - Dukedom of Salann Tir - Rural

Social class: Peasant

Setbacks: Rumor - Solitude

---

---

---

---

---

---

---

---

# Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 4

Instinct : 6

Orientation : *Instinctive*

Character traits : *Quality : Free*

*Flaw : Austere*

---

---

---

---

---

---

---

---

# Faults

Passion : 4

Subversion : 2

Influence : 5

Doubt : 2

Guilt : 2

# Experience Points

Reste : 1

Total : 111

Highlights :

---

---

---

---

---

---

---

---

