

# Ombres d'Esteren

## CHARACTER SHEET

Name: Fenrir

Player: Milady

Sex: H Age: 20 Ethnicity: Tarish

Profession: Craftsman

Description:

### Ways

Combativeness: 3

Empathy: 4

Creativity: 4

Reason: 3

Conviction: 1

### Advantages

Bonne vue

Smart

### Disadvantages

Fragile

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 10

Survival: 2

## Domains & Disciplines

### Craft

●●●●●+(CREA: 4)

Bonus: Malus:

Disc: Cooking 6

Disc: Smithing 6

Disc:

### Close Combat

●○○○○+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

○○○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Natural env.

●●○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

○○○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultism

○○○○○+(REA: 3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Perception

●●○○○+(REA: 3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

○○○○○+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●●●●○+(REA: 3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●○○○+(COMB: 3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Travel

●○○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 Staff                      dmg: 2  
 \_\_\_\_\_                dmg:  
 \_\_\_\_\_                dmg:  
 \_\_\_\_\_                dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 4/6 Def: 12 Spd: 7
- ⊕ Offensive  
Atk: 6/8 Def: 10 Spd: 7
- ⊕ Defensive  
Atk: 2/4 Def: 14 Spd: 7
- ⊕ Quick  
Atk: 4/6 Def: 10 Spd: 9
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 7

# Defense :

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# Speed:

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# Armor:

Studded leather tunic (2)



# ⊕ Equipment

sac à dos, couverture, \_\_\_\_\_  
 bottes cuire, cape, gants \_\_\_\_\_  
 outils forge portable \_\_\_\_\_  
 ustensiles cuisine (base) \_\_\_\_\_

# ⊕ Treasure

0      ⊕ Ember  
 0      ⊕ Azure  
 0      ⊕ Frost

# Valuables

# ⊕ Artifacts

# ⊕ Combat arts

# ⊕ Resources

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# Rindath

Score : 11 / 11



# Ogham :



# Exaltation

Score : 3 / 3



# ⊕ Major miracles:

# ⊕ Minor miracles:

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

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## Fossil Flux

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# History

Birthplace: Reizh - Far East of Tri-Kazel - Rural

Social class: Craftsman

Setbacks:

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# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *hallucination*

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 4

Instinct : 7

Orientation : *instinctive*

Character traits : *Quality : intuitive*

*Flaw : emotive*

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# Faults

Passion : 3

Subversion : 4

Influence : 4

Doubt : 3

Guilt : 1



# Experience Points

Reste : 5

Total : 100

Highlights :

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