

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Chuck Testa**

Player: **Nobody**

Sex: **H** Age: **16** Ethnicity: **Continent**

Profession: **Hunter**

Description: \_\_\_\_\_

### Ways

Combativeness: **4**

Empathy: **4**

Creativity: **3**

Reason: **3**

Conviction: **1**

### Advantages

Survival Instinct **x2**

### Disadvantages

Shy

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **5**

## Domains & Disciplines

### Craft

●○○○○+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●○○+(COMB: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

○○○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP: 4)

Bonus: Malus:

Disc: Tracking **6**

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●●○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●○○○+(COMB: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

○○○○○+(EMP: 4)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA: 3)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Science

○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●●●○+(COMB: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●○○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk    dmg: 1  
 Short sword            dmg: 2  
 Short bow                dmg: 2  
 \_\_\_\_\_                dmg:  
 \_\_\_\_\_                dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 7/8 Def: 12 Spd: 8
- ⊕ Offensive  
Atk: 9/10 Def: 10 Spd: 8
- ⊕ Defensive  
Atk: 5/6 Def: 14 Spd: 8
- ⊕ Quick  
Atk: 7/8 Def: 10 Spd: 10
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 8

# Defense :

00000 00000

# Speed:

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# Armor:

Leather tunic (1)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
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# ⊕ Treasure

- 0 Ember
- 0 Azure
- 0 Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 11 / 11

# Ogham:

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- 
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- 
- 
- 
- 

# Exaltation



Score: 3 / 3

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



# Mineral Flux

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# Vegetal Flux

00000 00000 00000

# Organic Flux

00000 00000 00000

# Fossil Flux

00000 00000 00000



# History

Birthplace: Taol-Kaer - Cairns' Islands - Rural

Social class: Peasant

Setbacks:

# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 4

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Independant

Flaw : Doubt

# Faults

Passion : 4

Subversion : 3

Influence : 4

Doubt : 3

Guilt : 1

# Experience Points

Reste : 0

Total : 100

Highlights :

