

O¹³MBRES d'ESTEREN

CHARACTER SHEET

Name: ...

Player: **Germain**

Sex: **H** Age: **22** Ethnicity: **Tri-Kazel**

Profession: **Hunter**

Description: ...

Ways

Combativeness: **5**

Empathy: **2**

Creativity: **4**

Reason: **3**

Conviction: **1**

Advantages

Good Health

Nimble

Disadvantages

Trauma x3

Health Condition

Good 000000

Okay -1 000000

Bad -2 000000

Critical -3 00000

Agony 0



Stamina: **10**

Survival: **3**

Domains & Disciplines

Craft

●○○○○○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

○○○○○○+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Stealth

●○○○○○+(EMP: 2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Érudition

●○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

●●○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

●●●●●●+(EMP: 2)

Bonus: Malus:

Disc: Animal Training 6

Disc: Tracking 6

Disc:

Demorthèn Mys.

○○○○○○+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultisme

○○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

●●○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Prayer

○○○○○○+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

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Bonus: +1 Malus:

Disc:

Disc:

Disc:

Relation

○○○○○○+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Performance

○○○○○○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Science

○○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Shooting & throw.

●●●●●●+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Travel

●●●○○○+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:



Weapons

Dagger, knife, dirk dmg: 1

Crossbow dmg: 2

_____ dmg: _____

_____ dmg: _____

_____ dmg: _____

Potential: 2

Combat attitudes

CàC/Tir

⊕ Standard
Atk: 5/10 Def: 11 Spd: 7

⊕ Offensive
Atk: 7/12 Def: 9 Spd: 7

⊕ Defensive
Atk: 3/8 Def: 13 Spd: 7

⊕ Quick
Atk: 5/10 Def: 9 Spd: 9

⊕ Movement
Atk: 0/0 Def: 13 Spd: 7

Defense :

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Speed:

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Armor:

Leather tunic (1)



Equipment

Ensemble de cuir complet (cape, gant(...))

Chevalière familiale.

Outre d'eau. Flasque d'eau de vie.

40 carreaux d'arbalète.

Nécessaire de survie (sacs de coucha,...)

Lanterne à huile.

Treasure

0



Ember

0



Azure

0



Frost

Valuables

Artifacts

Combat arts

Archery

Resources

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00000 00000 00000

00000 00000 00000

Rindath

Score : 11 / 11



Ogham:



Exaltation

Score : 3 / 3



Major miracles:



Minor miracles:

Flux



Mineral Flux

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Vegetal Flux

00000 00000 00000

Organic Flux

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Fossil Flux

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History

Birthplace: Reizh - Region of Fairean Ear - Rural

Social class: Peasant

Setbacks: Solitude

Enfant de paysans, il appris à chasser avec son père, sa mère s'occupant des terres et des quelques récoltes qui leur permettait de survivre. Sa mère lui a appris les rudiments de l'écriture et la lecture.

Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●●●○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 4

Instinct : 9

Orientation : Instinctive

Character traits : Quality : Cool-headed

Flaw : Nonconformist

Faults

Passion : 5

Subversion : 4

Influence : 2

Doubt : 3

Guilt : 1

Experience Points

Reste : 0

Total : 100

Highlights : A perdu ses parents lors d'une attaque de bandits. Il a vu ses parents se faire tuer, mais à réussi a s'enfuir. S'est réfugié en ville.

