

Ombres d'Esteren

CHARACTER SHEET

Name: **Helmuth**

Player: **Alexandre**

Sex: **H** Age: **21** Ethnicity: **Carish**

Profession: **Investigator**

Description: **ddd**

Ways

Combativeness: **3**

Empathy: **2**

Creativity: **4**

Reason: **5**

Conviction: **1**

Advantages

Charismatic

Intuitive **x2**

Lettre

Disadvantages

Phobia

Trauma **x2**

Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

Domains & Disciplines

Craft

OOOOO+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

●●OOO+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Stealth

OOOOO+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Erudition

●●●OO+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

OOOOO+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

OOOOO+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Demorthen Mys.

OOOOO+(EMP: 2)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

Occultism

●●●OO+(REA: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Perception

●●●●●+(REA: 5)

Bonus: Malus:

Disc: Observation **6**

Disc:

Disc:

Prayer

OOOOO+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

OOOOO+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Relation

●●●●●+(EMP: 2)

Bonus: +3 Malus:

Disc:

Disc:

Disc:

Performance

OOOOO+(CREA: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Science

OOOOO+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Shooting & throw.

OOOOO+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Travel

●●OOO+(EMP: 2)

Bonus: +2 Malus:

Disc:

Disc:

Disc:



Weapons

Dagger, knife, dirk dmg: 1
 _____ dmg:
 _____ dmg:
 _____ dmg:
 _____ dmg:

Potential: 2

Combat attitudes

CàC/Tir

- ⊕ Standard
Atk: 5/3 Def: 12 Spd: 5
- ⊕ Offensive
Atk: 7/5 Def: 10 Spd: 5
- ⊕ Defensive
Atk: 3/1 Def: 14 Spd: 5
- ⊕ Quick
Atk: 5/3 Def: 10 Spd: 7
- ⊕ Movement
Atk: 0/0 Def: 14 Spd: 5

Defense :

00000 00000

Speed:

00000

Armor:

Leather tunic (1)



⊕ Equipment

Briquet à silex _____
 Besace _____
 Gant de cuir _____
 Cape en laine _____
 Torche *3 _____
 Outre en peau _____
 Plume*3 _____
 Encre noir _____
 Carnet vierge (50 pages) _____
 Parchemin *2 _____

Loupe _____
 Tente (2 places) _____
 Sac de couchage _____
 Botte marche _____
 Perruque _____
 Fond de teint _____
 Parfum _____
 Ceinture de cuir _____
 Brosse à cheveux _____

⊕ Treasure

0 ⊕ Ember
 0 ⊕ Azure
 0 ⊕ Frost

Valuables

⊕ Artifacts

⊕ Combat arts

⊕ Resources

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Rindath

Score: 9 / 9



Ogham:

⊕ _____
 ⊕ _____
 ⊕ _____
 ⊕ _____
 ⊕ _____
 ⊕ _____

Exaltation

Score: 3 / 3



⊕ Major miracles:

⊕ Minor miracles:

Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

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Fossil Flux

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History

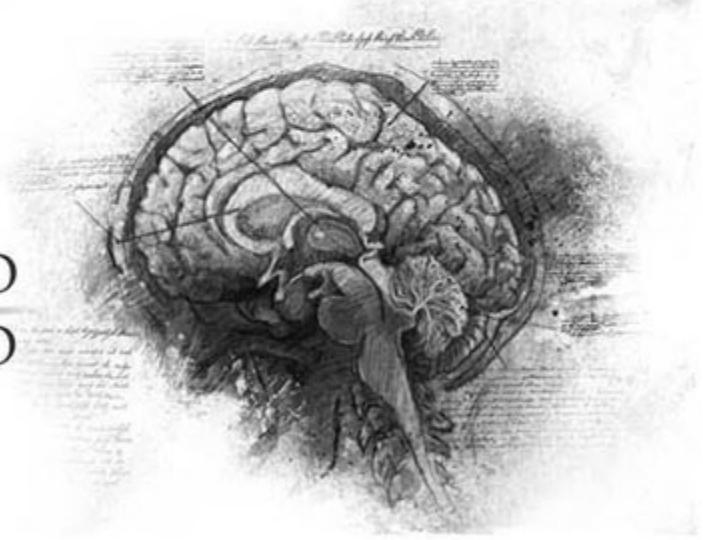
Birthplace: Taol-Kaer - Dukedom of Salann Tir - Urbain

Social class: Middle class

Setbacks: Rumor

Né _____

Mental health



Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Paranoï a

Str./Weak:

Scarring :

Special Ability:

Personnality

Conscience : 6

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Free

Flaw : Inconsistent

Faults

Passion : 3

Subversion : 4

Influence : 2

Doubt : 5

Guilt : 1

Experience Points

Reste : 30

Total : 100

Highlights : _____

