

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Helmuth**

Player: **Alexandre**

Sex: **H** Age: **21** Ethnicity: **Carish**

Profession: **Investigator**

Description: **ddd**

### Ways

Combativeness: **3**

Empathy: **2**

Creativity: **4**

Reason: **5**

Conviction: **1**

### Advantages

Charismatic

Intuitive **x2**

Lettre

### Disadvantages

Phobia

Trauma **x2**

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

OOOOO+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●OOO+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

OOOOO+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●●OO+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

OOOOO+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

OOOOO+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

OOOOO+(EMP: 2)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Occultisme

●●●OO+(REA: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Perception

●●●●●+(REA: 5)

Bonus: Malus:

Disc: Observation **6**

Disc:

Disc:

### Prayer

OOOOO+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

OOOOO+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●●●+(EMP: 2)

Bonus: +3 Malus:

Disc:

Disc:

Disc:

### Performance

OOOOO+(CREA: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Science

OOOOO+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

OOOOO+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●●OOO+(EMP: 2)

Bonus: +2 Malus:

Disc:

Disc:

Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 5/3 Def: 12 Spd: 5
- ⊕ Offensive  
Atk: 7/5 Def: 10 Spd: 5
- ⊕ Defensive  
Atk: 3/1 Def: 14 Spd: 5
- ⊕ Quick  
Atk: 5/3 Def: 10 Spd: 7
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 5

# Defense :

00000 00000

# Speed:

00000

# Armor:




Leather tunic (1)



# Equipment

- |                          |                  |
|--------------------------|------------------|
| Briquet à silex          | Loupe            |
| Besace                   | Tente (2 places) |
| Gant de cuir             | Sac de couchage  |
| Cape en laine            | Botte marche     |
| Torche *3                | Perruque         |
| Outre en peau            | Fond de teint    |
| Plume*3                  | Parfum           |
| Encre noir               | Ceinture de cuir |
| Carnet vierge (50 pages) | Brosse à cheveux |
| Parchemin *2             |                  |

# Treasure

-  Ember
-  Azure
-  Frost

# Valuables

# Artifacts

# Combat arts

# Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath

Score: 9 / 9



# Ogham:



# Exaltation

Score: 3 / 3



# Major miracles:

# Minor miracles:

# Flux



- Mineral Flux  
00000 00000 00000
- Vegetal Flux  
00000 00000 00000
- Organic Flux  
00000 00000 00000
- Fossil Flux  
00000 00000 00000



# History

Birthplace: Taol-Kaer - Dukedom of Salann Tir - Urbain

Social class: Middle class

Setbacks: Rumor

Né

# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Paranoïa

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 6

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Free

Flaw : Inconsistent

# Faults

Passion : 3

Subversion : 4

Influence : 2

Doubt : 5

Guilt : 1

# Experience Points

Reste : 30

Total : 100

Highlights :

