

Les Ombres d'Esteren

Character Sheet

Name: **Kalden**

Player: **CM**

Sex: **H** Age: **35** Ethnicity: **Osag**

Profession: **Peasant**

Description: **Mad Old Farmer**

Ways

Combateness: **4**

Empathy: **3**

Creativity: **4**

Reason: **1**

Conviction: **3**

Advantages

Strong

Nimble

Quick

Disadvantages

Weak Mind

Phobia

Trauma x2

Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

Domains & Disciplines

Craft

●●●●●+(CREA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

●●●●●+(COMB:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Stealth

●●●●●+(EMP:3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Erudition

●●●●●+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

●●●●●+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

●●●●●+(EMP:3)

Bonus: Malus:

Disc: First Aid 6

Disc: Survival 6

Disc:

Demorthen Mys.

●●●●●+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultism

●●●●●+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

●●●●●+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

Prayer

●●●●●+(CONV:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

●●●●●+(COMB:4)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

Relation

●●●●●+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Performance

●●●●●+(CREA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

Science

●●●●●+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

Shooting & throw.

●●●●●+(COMB:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Travel

●●●●●+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:



Weapons

Dagger, knife, dirk dmg: 1
Sling dmg: 1
Club dmg: 1
_____ dmg:
_____ dmg:

Potential: 2

Combat attitudes

CàC/Tir

⊕ Standard
Atk: 7/9 Def: 10 Spd: 8
⊕ Offensive
Atk: 9/11 Def: 8 Spd: 8
⊕ Defensive
Atk: 5/7 Def: 12 Spd: 8
⊕ Quick
Atk: 7/9 Def: 8 Spd: 10
⊕ Movement
Atk: 0/0 Def: 12 Spd: 8

Defense :

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Speed:

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Armor:

Leather tunic (1)



⊕ Equipment

⊕ Treasure

0 ⊕ Ember

0 ⊕ Azure

0 ⊕ Frost

Valuables

⊕ Artifacts

⊕ Combat arts

⊕ Resources

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Rindath

Score : 11 / 11



Ogham:

⊕
⊕
⊕
⊕
⊕
⊕

Exaltation

Score : 9 / 9



⊕ Major miracles:

⊕ Minor miracles:

Flux



Mineral Flux

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Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

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History

Birthplace: Taol-Kaer - Dukedom of Tulg - Rural

Social class: Peasant

Setbacks: Tragic Love - Violence - Solitude

A madness-stricken villager; a former fisherman who experienced something that made him insane in the past. He thinks that everybody he does not know is a Feond disguised as a human.

Mental health

Mental Resistance: 7

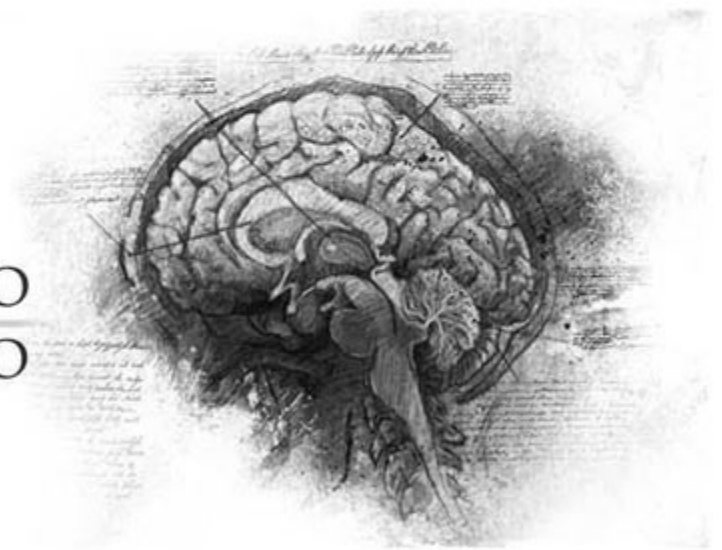
TRAUMA :

Balance	Symptom	Syndrom	Madness
●●●●●	●●●●○	○○○○○	○○○○○
○	○	○	○

Hardening: ○○○○○○ ○○○○○○ ○○○○○○ ○○○○○○

Disorder: Confusion mentale Str./Weak:

Scarring : Special Ability:



Personnality

Conscience : 4

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Inventive

Flaw : Impulsive

Faults

Passion : 4

Subversion : 4

Influence : 3

Doubt : 1

Guilt : 3

Experience Points

Reste : 0

Total : 100

Highlights : A madness-stricken villager; a former fisherman who experienced something that made him insane in the past. He thinks that everybody he does not know is a Feond disguised as a human.

