

# O<sup>1<sup>st</sup></sup> Ombres d'Esteren

## Character Sheet

Name: **Kalden**

Player: **GM**

Sex: **H** Age: **35** Ethnicity: **Osag**

Profession: **Peasant**

Description: **Mad Old Farmer**

### Ways

Combativeness: **4**

Empathy: **3**

Creativity: **4**

Reason: **1**

Conviction: **3**

### Advantages

Strong

Nimble

Quick

### Disadvantages

Weak Mind

Phobia

Trauma **x2**

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

●○○○○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●○○○+(COMB: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Stealth

●●●○○+(EMP: 3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Érudition

●○○○○+(REA: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP: 3)

Bonus: Malus:

Disc: First Aid **6**

Disc: Survival **6**

Disc:

### Demorthen Mys.

●○○○○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

●○○○○+(REA: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●○○+(REA: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●●●+(COMB: 4)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Relation

○○○○○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

○○○○○+(REA: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●●●○+(COMB: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Travel

●○○○○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:



## History

Birthplace: Taol-Kaer - Dukedom of Tulg - Rural

Social class: Peasant

Setbacks: Tragic Love - Violence - Solitude

A madness-stricken villager; a former fisherman who experienced something that made him insane in the past. He thinks that everybody he does not know is a Feond disguised as a human.

## Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●●●●○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Confusion mentale Str./Weak:

Scarring : Special Ability:



## Personnality

Conscience : 4

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Inventive

Flaw : Impulsive

## Faults

Passion : 4

Subversion : 4

Influence : 3

Doubt : 1

Guilt : 3

## Experience Points

Reste : 0

Total : 100

Highlights : A madness-stricken villager; a former fisherman who experienced something that made him insane in the past. He thinks that everybody he does not know is a Feond disguised as a human.

