

Ombres d'Esteren

Character Sheet

Name: **Guts**

Player: **Antoine**

Sex: **H** Age: **21** Ethnicity: **Tarish**

Profession: **Hunter**

Description: _____

Ways

Combateness: **3**

Empathy: **5**

Creativity: **3**

Reason: **3**

Conviction: **1**

Advantages

Bonne vue

Disadvantages

Phobia

Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: **10**

Survival: **3**

Domains & Disciplines

Craft

●●●●●●+ (CREA: 3)

Bonus: Malus:

Disc: Smithing **6**

Disc:

Disc:

Close Combat

○○○○○○+ (COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Stealth

●●●○○○+ (EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Érudition

○○○○○○+ (REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

○○○○○○+ (REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

●●●●●●+ (EMP: 5)

Bonus: Malus:

Disc: Orientation **6**

Disc: Tracking **6**

Disc:

Demorthèn Mys.

○○○○○○+ (EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultisme

○○○○○○+ (REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

●●●●●●+ (REA: 3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Prayer

○○○○○○+ (CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

●●●●○○+ (COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Relation

○○○○○○+ (EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Performance

○○○○○○+ (CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Science

○○○○○○+ (REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Shooting & throw.

●●●●●●+ (COMB: 3)

Bonus: +1 Malus:

Disc: Bows **8**

Disc:

Disc:

Travel

○○○○○○+ (EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:



Weapons

Dagger, knife, dirk dmg: 1

Bow dmg: 2

_____ dmg: _____

_____ dmg: _____

_____ dmg: _____

Potential: 2

Combat attitudes

CàC/Tir

- ⊗ Standard
Atk: 3/9 Def: 13 Spd: 8
- ⊗ Offensive
Atk: 5/11 Def: 11 Spd: 8
- ⊗ Defensive
Atk: 1/7 Def: 15 Spd: 8
- ⊗ Quick
Atk: 3/9 Def: 11 Spd: 10
- ⊗ Movement
Atk: 0/0 Def: 15 Spd: 8

Defense :

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Speed:

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Armor:

Studded leather tunic (2)



⊗ Equipment

⊗ Treasure

0  Ember

0  Azure

0  Frost

Valuables

⊗ Artifacts

⊗ Combat arts

Archery

⊗ Resources

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00000 00000 00000

Rindath

Score : 11 / 11




Ogham:




Exaltation

Score : 3 / 3



 Major miracles:

 Minor miracles:

Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

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Fossil Flux

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History

Birthplace: Taol-Kaer - Dukedom of Kel Loar - Rural

Social class: Peasant

Setbacks: Poverty

Mental health

Mental Resistance: 6

| | Balance | Symptom | Syndrom | Madness |
|------------|---------|---------|---------|---------|
| TRAUMA : | ●●●○○ | ○○○○○ | ○○○○○ | ○○○○○ |
| Hardening: | ○○○○○ | ○○○○○ | ○○○○○ | ○○○○○ |

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 4

Instinct : 6

Orientation : Instinctive

Character traits : Quality : Independant

Flaw : Inconstant

Faults

Passion : 3

Subversion : 3

Influence : 5

Doubt : 3

Guilt : 1

Experience Points

Reste : 71

Total : 281

Highlights :

