

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Taz**

Player: **Martin**

Sex: **H** Age: **21** Ethnicity: **Tarish**

Profession: **Blade knight of the Temple**

Description: \_\_\_\_\_

### Ways

Combativeness: **5**

Empathy: **1**

Creativity: **2**

Reason: **3**

Conviction: **4**

### Advantages

Good Health

Bonne vue

Survival Instinct

### Disadvantages

Enemy

### Health Condition

Good 00000

Okay -1 00000

Bad -2 00000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **4**

## Domains & Disciplines

### Craft

OOOOO+(CREA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●●+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●OOO+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

OOOOO+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

OOOOO+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●OO+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

OOOOO+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

OOOOO+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

OOOOO+(REA: 3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Prayer

●●●●●+(CONV: 4)

Bonus: Malus:

Disc: Miracles 6

Disc:

Disc:

### Feats

●OOOO+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●OOOO+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

OOOOO+(CREA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

OOOOO+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

OOOOO+(COMB: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Travel

●OOOO+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Two-handed hammer    dmg: 4  
 Short bow    dmg: 2  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 10/6 Def: 9 Spd: 6
- ⊕ Offensive  
Atk: 12/8 Def: 7 Spd: 6
- ⊕ Defensive  
Atk: 8/4 Def: 11 Spd: 6
- ⊕ Quick  
Atk: 10/6 Def: 7 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 11 Spd: 6

# Defense:

00000 00000

# Speed:

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# Armor:




Plate armor (4)



# Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Combat arts

Parry

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath

Score: 8 / 8



# Ogham:



# Exaltation

Score: 17 / 17



# Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



# History

Birthplace: Taol-Kaer - Cairns' Islands - Rural

Social class: Nobility

Setbacks: Adversary

# Mental health

Mental Resistance: 9

	Balance	Symptom	Syndrom	Madness
TRAUMA :	OOOOOO	OOOOOO	OOOOOO	OOOOOO
Hardening:	OOOOOO	OOOOOO	OOOOOO	OOOOOO

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 7

Instinct : 7

Orientation : *Instinctive*

Character traits : **Quality : Disciplined**

**Flaw : Insensitive**

# Faults

**Passion : 5**

**Subversion : 2**

**Influence : 1**

**Doubt : 3**

**Guilt : 4**

# Experience Points

Reste : 10

Total : 100

Highlights :

