

# Ombres d'Esteren

## CHARACTER SHEET

Name: Jonas Player: Meduz  
 Sex: H Age: 31 Ethnicity: Continent Profession: Varigal  
 Description: \_\_\_\_\_

### Ways

Combativeness: 5  
 Empathy: 3  
 Creativity: 2  
 Reason: 4  
 Conviction: 1

### Advantages

Disadvantages  
 Enemy  
 Phobia  
 Trauma

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: 10  
 Survival: 3

## Domains & Disciplines

### Craft

OOOOO+(CREA:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●●●●●+(COMB:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

●●●●●+(EMP:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

●OOOO+(REA:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

OOOOO+(REA:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●●●●O+(EMP:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthen Mys.

OOOOO+(EMP:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

OOOOO+(REA:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●●●●●+(REA:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

OOOOO+(CONV:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●●●●●+(COMB:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

●●●●O+(EMP:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

OOOOO+(CREA:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

OOOOO+(REA:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

OOOOO+(COMB:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

●●●●●+(EMP:3)  
 Bonus: Malus:  
 Disc: Side Roads (Varigal) 6  
 Disc: Signs (Varigal) 6  
 Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 Bow                              dmg: 2  
 Long sword                    dmg: 3  
 \_\_\_\_\_                      dmg:  
 \_\_\_\_\_                      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 10/5 Def: 12 Spd: 8
- ⊕ Offensive  
Atk: 12/7 Def: 10 Spd: 8
- ⊕ Defensive  
Atk: 8/3 Def: 14 Spd: 8
- ⊕ Quick  
Atk: 10/5 Def: 10 Spd: 10
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 8

# Defense :

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# Speed:

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# Armor:

Studded leather tunic (2)



# ⊕ Equipment

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# ⊕ Treasure

- 0      ⊕ Ember
- 0      ⊕ Azure
- 0      ⊕ Frost

# Valuables

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# ⊕ Artifacts

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# ⊕ Combat arts

Two-weapon fighting  
 Parry

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# ⊕ Resources

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# Rindath



Score: 10 / 10

# Ogham:

- ⊕ \_\_\_\_\_
- ⊕ \_\_\_\_\_
- ⊕ \_\_\_\_\_
- ⊕ \_\_\_\_\_
- ⊕ \_\_\_\_\_
- ⊕ \_\_\_\_\_

# Exaltation



Score: 3 / 3

# ⊕ Major miracles:

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# ⊕ Minor miracles:

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# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Taol-Kaer - Dukedom of Gorm - Rural

Social class: Peasant

Setbacks: Rumor - Violence - Solitude

# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 5

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Persevering

Flaw : Impulsive

# Faults

Passion : 5

Subversion : 2

Influence : 3

Doubt : 4

Guilt : 1

# Experience Points

Reste : 0

Total : 100

Highlights :

