

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Jonas**

Player: **Meduz**

Sex: **H** Age: **31** Ethnicity: **Continent**

Profession: **Varigal**

Description: \_\_\_\_\_

### Ways

Combativeness: **5**

Empathy: **3**

Creativity: **2**

Reason: **4**

Conviction: **1**

### Advantages

### Disadvantages

Enemy

Phobia

Trauma

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

OOOOO+(CREA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●●+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●●●●+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●OOOO+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

OOOOO+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●O+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

OOOOO+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

OOOOO+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●●●+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

OOOOO+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●●●+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●●O+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

OOOOO+(CREA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

OOOOO+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

OOOOO+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●●●●●+(EMP: 3)

Bonus: Malus:

Disc: Side Roads (Varigal) **6**

Disc: Signs (Varigal) **6**

Disc:

## Weapons



Dagger, knife, dirk    dmg: 1  
Bow    dmg: 2  
Long sword    dmg: 3  
\_\_\_\_\_    dmg:  
\_\_\_\_\_    dmg:

Potential: 2

## Combat attitudes

CàC/Tir

⊕ Standard  
Atk: 10/5 Def: 12 Spd: 8  
⊕ Offensive  
Atk: 12/7 Def: 10 Spd: 8  
⊕ Defensive  
Atk: 8/3 Def: 14 Spd: 8  
⊕ Quick  
Atk: 10/5 Def: 10 Spd: 10  
⊕ Movement  
Atk: 0/0 Def: 14 Spd: 8

## Defense:

00000 00000

## Speed:

00000

## Armor:




Studded leather tunic (2)



## ⊕ Equipment

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## ⊕ Treasure

0  Ember  
0  Azure  
0  Frost

## Valuables

\_\_\_\_\_  
\_\_\_\_\_

## ⊕ Artifacts

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## ⊕ Combat arts

Two-weapon fighting  
Parry  
\_\_\_\_\_  
\_\_\_\_\_

## ⊕ Resources

00000 00000 00000  
00000 00000 00000  
00000 00000 00000

## Rindath

Score: 10 / 10



## Ogham:



## Exaltation

Score: 3 / 3



## ❄ Major miracles:

## ❄ Minor miracles:

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## Flux



Mineral Flux  
00000 00000 00000  
Vegetal Flux  
00000 00000 00000  
Organic Flux  
00000 00000 00000  
Fossil Flux  
00000 00000 00000



## History

Birthplace: Taol-Kaer - Dukedom of Gorm - Rural

Social class: Peasant

Setbacks: Rumor - Violence - Solitude

## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 5

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Persevering

Flaw : Impulsive

## Faults

Passion : 5

Subversion : 2

Influence : 3

Doubt : 4

Guilt : 1

## Experience Points

Reste : 0

Total : 100

Highlights :

