

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Civilus Blanpin**

Player: **Beb**

Sex: **H** Age: **16** Ethnicity: **Continent**

Profession: **Spy**

Description: \_\_\_\_\_

### Ways

Combativeness: **3**

Empathy: **5**

Creativity: **1**

Reason: **5**

Conviction: **1**

### Advantages

Smart

### Disadvantages

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

OOOOO+(CREA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●OOO+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●OOO+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

OOOOO+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

OOOOO+(REA:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Natural env.

●OOOO+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

OOOOO+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

OOOOO+(REA:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Perception

●●●●●+(REA:5)

Bonus: Malus:

Disc: Acute Senses 6

Disc:

Disc:

### Prayer

OOOOO+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●OOO+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

OOOOO+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

OOOOO+(CREA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●●●●●+(REA:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●●OO+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

OOOOO+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons



Dagger, knife, dirk      dmg: 1  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 1

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 5/6 Def: 15 Spd: 8
- ⊕ Offensive  
Atk: 6/7 Def: 14 Spd: 8
- ⊕ Defensive  
Atk: 4/5 Def: 16 Spd: 8
- ⊕ Quick  
Atk: 5/6 Def: 14 Spd: 9
- ⊕ Movement  
Atk: 0/0 Def: 16 Spd: 8

# Defense:

00000 00000

# Speed:

00000

# Armor:



# Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Treasure

- 0 Ember
- 0 Azure
- 0 Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 9 / 9

# Ogham:



# Exaltation



Score: 3 / 3

# Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000





## History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Rural

Social class: Peasant

Setbacks:

## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Mysticisme*

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 6

Instinct : 4

Orientation : *Rationnelle*

Character traits : *Quality : Ingenious*

*Flaw : Immoral*

## Faults

*Passion* : 3

*Subversion* : 1

*Influence* : 5

*Doubt* : 5

*Guilt* : 1

## Experience Points

Reste : 5

Total : 100

Highlights :

