

# Les Ombres d'Esteren

## CHARACTER SHEET

Name: Sigmund

Player: \_\_\_\_\_

Sex: H Age: 35 Ethnicity: Continent

Profession: Squire of the Temple

Description: \_\_\_\_\_

### Ways

Combative: 3

Empathy: 2

Creativity: 1

Reason: 4

Conviction: 5

### Advantages

Strong Mind x2

Lettré

### Disadvantages

Enemy

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 10

Survival: 3

## Domains & Disciplines

### Craft

●●○○○+(CREA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●●+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

○○○○○+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●○○○+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

○○○○○+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

●●●○○+(REA:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Perception

●●○○○+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

●●●●●+(CONV:5)

Bonus: Malus:

Disc: Temple Knowledge 6

Disc: Miracles 6

Disc:

### Feats

○○○○○+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●○○○+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

○○○○○+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

○○○○○+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●●●○○+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk      dmg: 1  
 Continental gladius      dmg: 2  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 1

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 8/3 Def: 11 Spd: 5
- ⊕ Offensive  
Atk: 9/4 Def: 10 Spd: 5
- ⊕ Defensive  
Atk: 7/2 Def: 12 Spd: 5
- ⊕ Quick  
Atk: 8/3 Def: 10 Spd: 6
- ⊕ Movement  
Atk: 0/0 Def: 12 Spd: 5

# Defense :

00000 00000

# Speed:

00000

# Armor:

Reed cuirass (2)  
 Large shield (1)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 6 / 6

# Ogham:

- 
- 
- 
- 
- 
- 

# Exaltation



Score: 20 / 20

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



# Mineral Flux

00000 00000 00000

# Vegetal Flux

00000 00000 00000

# Organic Flux

00000 00000 00000

# Fossil Flux

00000 00000 00000



## History

Birthplace: Gwidre - Region of Ard-Amrath - Urbain

Social class: Clerge

Setbacks: Rumor - Tragic Love - Poverty - Lucky!

## Mental health

Mental Resistance: 12

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Mysticisme*

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 9

Instinct : 4

Orientation : *Rationnelle*

Character traits : *Quality : Incorruptible*

*Flaw : Ascetic*

## Faults

*Passion : 3*

*Subversion : 1*

*Influence : 2*

*Doubt : 4*

*Guilt : 5*

## Experience Points

Reste : 0

Total : 100

Highlights :

