

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Archer**

Player: **nathan harle**

Sex: **H** Age: **16** Ethnicity: **Tri-Kazel**

Profession: **Investigator**

Description: **banale de taille largement grand svelte brun yeux vert barbe léger**

### Ways

Combativeness: **1**

Empathy: **3**

Creativity: **4**

Reason: **4**

Conviction: **3**

### Advantages

Financial Ease **4**

Smart

Lettre

### Disadvantages

Weak

Phobia

Trauma

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

●●●●●○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

○○○○○+(COMB: 1)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Stealth

●●●○○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

○○○○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

●●●●●○+(REA: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Natural env.

○○○○○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Perception

●●●●●○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

○○○○○+(COMB: 1)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Relation

●○○○○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●●●●●○+(REA: 4)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●●●●○+(COMB: 1)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Travel

○○○○○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk    dmg: 1  
 Crossbow    dmg: 2  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 0/4 Def: 12 Spd: 4
- ⊕ Offensive  
Atk: 2/6 Def: 10 Spd: 4
- ⊕ Defensive  
Atk: -2/2 Def: 14 Spd: 4
- ⊕ Quick  
Atk: 0/4 Def: 10 Spd: 6
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 4

# Defense:

00000 00000

# Speed:

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# Armor:

Leather tunic (1)



# Equipment

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 \_\_\_\_\_  
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# Treasure

0       Ember  
 0       Azure  
 100       Frost

# Valuables

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 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
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# Combat arts

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 \_\_\_\_\_  
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# Resources

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# Rindath

Score: 8 / 8



# Ogham:



# Exaltation

Score: 9 / 9



# Major miracles:

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 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

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 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

00000 00000 00000

## Fossil Flux

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## History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Urbain

Social class: Craftsman

Setbacks:

enfant il vécu dans une famille d'artisans, mais lors d'un marché a Osta-baille c'est parent furent tué par un détrousseur il fut recueilli par un maitre magientiste qui lui enseigna ses connaissances puis il lui conseilla de partir vers le royaume de reizh

## Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Mélancolie*

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 7

Instinct : 5

Orientation : *Rationnelle*

Character traits : *Quality : Inventive*

*Flaw : Sad*

## Faults

*Passion* : 1

*Subversion* : 4

*Influence* : 3

*Doubt* : 4

*Guilt* : 3

## Experience Points

Reste : 0

Total : 100

Highlights : *mort des parents*

