

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Golem**

Player: **Thibaut**

Sex: **H** Age: **35** Ethnicity: **Carish**

Profession: **Spy**

Description: \_\_\_\_\_

### Ways

Combativeness: **4**

Empathy: **1**

Creativity: **3**

Reason: **4**

Conviction: **3**

### Advantages

Good Health

Sturdy

Keen Hearing

Quick

### Disadvantages

Enemy

### Health Condition

Good 00000

Okay -1 00000

Bad -2 00000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

●○○○○+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●●+(COMB: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●●○○+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

○○○○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●○○○+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●●●+(REA: 4)

Bonus: +1 Malus:

Disc: Lip Reading 6

Disc: Alertness 6

Disc:

### Prayer

○○○○○+(CONV: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

○○○○○+(COMB: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Relation

○○○○○+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●●●○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●○○○○+(COMB: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●○○○○+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons



Dagger, knife, dirk	dmg: 1
Sling	dmg: 1
Javelin	dmg: 2
Battleaxe	dmg: 3
Staff	dmg: 2

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 9/5 Def: 10 Spd: 6
- ⊕ Offensive  
Atk: 11/7 Def: 8 Spd: 6
- ⊕ Defensive  
Atk: 7/3 Def: 12 Spd: 6
- ⊕ Quick  
Atk: 9/5 Def: 8 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 12 Spd: 6

# Defense:

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# Speed:

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# Armor:

Round shield (1)



# Equipment

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# Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

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# Artifacts

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# Combat arts

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# Resources

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# Rindath

Score: 8 / 8



# Ogham:



# Exaltation

Score: 9 / 9



# Major miracles:

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# Minor miracles:

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# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Taol-Kaer - Cairns' Islands - Rural

Social class: Nobility

Setbacks: Wound - Violence - Solitude

# Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●○○○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Exaltation

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 7

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Combative

Flaw : Insensitive

# Faults

Passion : 4

Subversion : 3

Influence : 1

Doubt : 4

Guilt : 3

# Experience Points

Reste : 0

Total : 100

Highlights :

