

# O<sup>13</sup>MBRES d'ESTEREN

## CHARACTER SHEET

Name: **Maavh**

Player: **Marion**

Sex: F Age: 25 Ethnicity: **Tarish**

Profession: **Craftsman**

Description: \_\_\_\_\_

### Ways

Combativeness: 4

Empathy: 1

Creativity: 5

Reason: 2

Conviction: 3

### Advantages

Mentor Ally

### Disadvantages

Addiction

Poor

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 9

Survival: 3

## Domains & Disciplines

### Craft

●●●●●+(CREA: 5)

Bonus: Malus:

Disc: Jewelry 6

Disc: Clothing 6

Disc:

### Close Combat

●●●●●+(COMB: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

○○○○○+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●○○○○+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●●○+(COMB: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●○○+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

●●●○○+(CREA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●●●○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

○○○○○+(COMB: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

○○○○○+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:







## History

Birthplace: Taol-Kaer - Dukedom of Salann Tir - Rural

Social class: Craftsman

Setbacks: Adversary - Solitude

Elle vit près de la ferme de sa famille adoptive et s'est lié d'amitié avec les gens du village. Là-bas, se trouve son mentor qui lui a appris son métier d'artisan.

## Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



## Personality

Conscience : 5

Instinct : 9

Orientation : Instinctive

Character traits : Quality : Inventive

Flaw : Distracted

## Faults

Passion : 4

Subversion : 5

Influence : 1

Doubt : 2

Guilt : 3

## Experience Points

Reste : 0

Total : 100

Highlights : Sa tribu s'est faite assassinée quand elle était très jeune. Elle a pu trouver refuge chez une pauvre famille de paysan. Et attend patiemment le jour de sa vengeance. Garde toujours un bijou Tarish de sa tribu sur elle.

Devenue junkie.

