

# Ombres d'Esteren

## Character Sheet

Name: **Tank**

Player: **Didier**

Sex: **H** Age: **33** Ethnicity: **Tri-Kazel**

Profession: **Rogue**

Description: **Assassin**

### Ways

Combativeness: **5**

Empathy: **2**

Creativity: **3**

Reason: **3**

Conviction: **2**

### Advantages

Strong

Nimble

### Disadvantages

Unattractive

Trauma x2

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: **9**

Survival: **3**

## Domains & Disciplines

### Craft

000000+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

000000+(COMB: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Stealth

000000+(EMP: 2)

Bonus: +1 Malus:

Disc: Stealth

Disc:

Disc:

### Érudition

000000+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

000000+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

000000+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

000000+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

000000+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

000000+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

000000+(CONV: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

000000+(COMB: 5)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Relation

000000+(EMP: 2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Performance

000000+(CREA: 3)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Science

000000+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

000000+(COMB: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Travel

000000+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:





## Weapons

Dagger, knife, dirk      dmg: 1

Sling      dmg: 1

Francisca      dmg: 2

\_\_\_\_\_      dmg: \_\_\_\_\_

\_\_\_\_\_      dmg: \_\_\_\_\_

Potential: 2

## Combat attitudes

CàC/Tir

⊕ Standard  
Atk: 11/7 Def: 11 Spd: 7

⊕ Offensive  
Atk: 13/9 Def: 9 Spd: 7

⊕ Defensive  
Atk: 9/5 Def: 13 Spd: 7

⊕ Quick  
Atk: 11/7 Def: 9 Spd: 9

⊕ Movement  
Atk: 0/0 Def: 13 Spd: 7

## Defense :

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## Speed:

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## Armor:

Studded leather tunic (2)



## Equipment

Cape en lin

Écharpe en lin

Bottes de cuir

Ceinture de cuir

Gants en cuir

Besace

10 Viande séché

Outre d'eau (5L)

Corde (20m)

Grappin

Outils de serruriers

Briquet et amadou

5 Fioles de Poison (Util. d3 min)

(+1 Dégâts / Combats)

10 Billes pour fronde



## Treasure

0



Ember

0



Azure

0



Frost

## Valuables



## Artifacts



## Combat arts

Sneak Attack

Two-weapon Fighting



## Resources

000000 000000 000000

000000 000000 000000

000000 000000 000000

## Rindath

Score : 10 / 10



## Ogham:



## Exaltation

Score : 6 / 6



## Major miracles:



## Minor miracles:

## Flux



Mineral Flux

000000 000000 000000

Vegetal Flux

000000 000000 000000

Organic Flux

000000 000000 000000

Fossil Flux

000000 000000 000000





## History

Fils de noble devenu Assassin.

Birthplace: Reizh - Tri-Sweszörs archipelago - Urbain

Social class: Nobility

Setbacks: Wound - Rumor - Violence

## Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 5

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Free

Flaw : Immoral

## Faults

Passion : 5

Subversion : 3

Influence : 2

Doubt : 3

Guilt : 2

## Experience Points

Reste : 0

Total : 100

Highlights : Rumeurs : Rechercher pour avoir tuer une famille de noble à Kaskan.

