

# Ombres d'Esteren

## CHARACTER SHEET

Name: Sanaala

Player: \_\_\_\_\_

Sex: H Age: 29 Ethnicity: Osag

Profession: Hunter

Description: Robuste guerrier

### Ways

Combativeness: 5

Empathy: 3

Creativity: 2

Reason: 2

Conviction: 3

### Advantages

Bonne vue

Keen Hearing

Keen Smell

### Disadvantages

Addiction

Slow Witted x2

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 8

Survival: 3

## Domains & Disciplines

### Craft

●●○○○+(CREA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●●+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●●●○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 2)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP: 3)

Bonus: Malus:

Disc: First Aid 6

Disc: Survival 6

Disc:

### Demorthèn Mys.

○○○○○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA: 2)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

### Perception

●●●●○+(REA: 2)

Bonus: +3 Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●●○+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●○○○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

○○○○○+(REA: 2)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

### Shooting & throw.

●●○○○+(COMB: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Travel

●●●●○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons



Continental gladius    dmg: 2  
 Short sword            dmg: 2  
 \_\_\_\_\_            dmg:  
 \_\_\_\_\_            dmg:  
 \_\_\_\_\_            dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 10/8 Def: 10 Spd: 8
- ⊕ Offensive  
Atk: 12/10 Def: 8 Spd: 8
- ⊕ Defensive  
Atk: 8/6 Def: 12 Spd: 8
- ⊕ Quick  
Atk: 10/8 Def: 8 Spd: 10
- ⊕ Movement  
Atk: 0/0 Def: 12 Spd: 8

# Defense :

00000 00000

# Speed:

00000

# Armor:

Leather tunic (1)



# Equipment

Un sac a dos  
 Divers ustensiles de voyage  
 Une cape de fourrure

# Treasure

-  Ember
-  Azure
-  Frost

# Valuables

# Artifacts

# Combat arts

Two-weapon fighting

# Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 10 / 10

# Ogham:

- 
- 
- 
- 
- 
- 

# Exaltation



Score: 9 / 9

# Major miracles:

# Minor miracles:

# Flux



## Mineral Flux

00000 00000 00000

## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000





## History

Birthplace: Taol-Kaer - Lands of Deas - Rural

Social class: Peasant

Setbacks: Wound - Solitude - Lucky!

Jeune guerrier Osag, il fut choisi par l'un des demorthem les plus important pour une mission crucial. Onarekan lui a demandé d'être ses yeux et ses oreilles dans la capitale du Reizh

## Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 5

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Brave

Flaw : Ascetic

## Faults

Passion : 5

Subversion : 2

Influence : 3

Doubt : 2

Guilt : 3

## Experience Points

Reste : 0

Total : 165

Highlights :

