

O¹³MBRES d'ESTEREN

CHARACTER SHEET

Name: **Dormanas**

Player: **Guillaume**

Sex: **H** Age: **24** Ethnicity: **Osag**

Profession: **Fighter**

Description: _____

Ways

Combativeness: **5**

Empathy: **3**

Creativity: **2**

Reason: **1**

Conviction: **4**

Advantages

Lucky **x2**

Disadvantages

Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

Domains & Disciplines

Craft

●●○○○+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

●●●●●+(COMB:5)

Bonus: Malus:

Disc: Bludgeoning Weapons **6**

Disc:

Disc:

Stealth

○○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Érudition

○○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

○○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

●●●○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Demorthèn Mys.

○○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultisme

○○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

●●○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

Prayer

○○○○○+(CONV:4)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

●●●●●+(COMB:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Relation

○○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Performance

○○○○○+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Science

○○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

Shooting & throw.

○○○○○+(COMB:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Travel

●●○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

History

Birthplace: Taol-Kaer - Lands of Deas - Rural

Social class: Peasant

Setbacks: Adversary

Mental health

Mental Resistance: 9

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 5

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Brave

Flaw : Impulsive

Faults

Passion : 5

Subversion : 2

Influence : 3

Doubt : 1

Guilt : 4

Experience Points

Reste : 35

Total : 100

Highlights :

