

# O<sup>13</sup>MBRES d'ESTEREN

## CHARACTER SHEET

Name: **Leag**

Player: **x**

Sex: **H** Age: **28** Ethnicity: **Tri-Kazel**

Profession: **Merchant**

Description: \_\_\_\_\_

### Ways

Combativeness: **2**

Empathy: **5**

Creativity: **4**

Reason: **2**

Conviction: **2**

### Advantages

Charismatic **x2**

### Disadvantages

Addiction

Awkward **x2**

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **9**

Survival: **3**

## Domains & Disciplines

### Craft

●●●●○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●○○○+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

○○○○○+(EMP: 5)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

### Érudition

●●○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●○○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●○○+(COMB: 2)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

### Relation

●●●●●+(EMP: 5)

Bonus: +2 Malus:

Disc: Spiel **6**

Disc: Persuasion **6**

Disc:

### Performance

○○○○○+(CREA: 4)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Science

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

○○○○○+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●○○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk      dmg: 1  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 4/2 Def: 10 Spd: 7
- ⊕ Offensive  
Atk: 6/4 Def: 8 Spd: 7
- ⊕ Defensive  
Atk: 2/0 Def: 12 Spd: 7
- ⊕ Quick  
Atk: 4/2 Def: 8 Spd: 9
- ⊕ Movement  
Atk: 0/0 Def: 12 Spd: 7

# Defense:

00000 00000

# Speed:

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# Armor:



# Equipment

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 \_\_\_\_\_  
 \_\_\_\_\_  
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 \_\_\_\_\_  
 \_\_\_\_\_  
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# Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Combat arts

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 \_\_\_\_\_  
 \_\_\_\_\_

# Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath

Score: 11 / 11



# Ogham:



# Exaltation

Score: 6 / 6



# Major miracles:

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 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



# History

Birthplace: Taol-Kaer - Dukedom of Tuaille - Rural

Social class: Middle class

Setbacks: Violence - Solitude

# Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Exaltation

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 4

Instinct : 6

Orientation : Instinctive

Character traits : Quality : Receptive

Flaw : Liar

# Faults

Passion : 2

Subversion : 4

Influence : 5

Doubt : 2

Guilt : 2

# Experience Points

Reste : 90

Total : 100

Highlights :

