

# Ombres d'Esteren

## Character Sheet

Name: Arzel

Player:

Sex: H Age: 30 Ethnicity: Tri-Kazel

Profession: Hunter

Description:

### Ways

Combativeness: 3

Empathy: 5

Creativity: 4

Reason: 1

Conviction: 2

### Advantages

Bonne vue x2

Nimble

### Disadvantages

Weak Mind

Slow Witted x2

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 9

Survival: 3

## Domains & Disciplines

### Craft

●●○○○+(CREA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●○○○○○+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●●●○+(EMP:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Érudition

○○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA:1)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP:5)

Bonus: Malus:

Disc: Tracking 6

Disc: First Aid 6

Disc:

### Demorthèn Mys.

○○○○○+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA:1)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

### Perception

●●●●○+(REA:1)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●●○+(COMB:3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Relation

○○○○○+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

○○○○○+(REA:1)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

### Shooting & throw.

●●●●●+(COMB:3)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Travel

●○○○○○+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:





## Weapons

Dagger, knife, dirk      dmg: 1

Bow                              dmg: 2

Long sword                    dmg: 3

Staff                             dmg: 2

                                      dmg:

Potential: 2

## Combat attitudes

CàC/Tir

⊗ Standard  
Atk: 4/10 Def: 12 Spd: 8

⊗ Offensive  
Atk: 6/12 Def: 10 Spd: 8

⊗ Defensive  
Atk: 2/8 Def: 14 Spd: 8

⊗ Quick  
Atk: 4/10 Def: 10 Spd: 10

⊗ Movement  
Atk: 0/0 Def: 14 Spd: 8

## Defense:

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## Speed:

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## Armor:

Round shield (1)

Leather tunic (1)



## ⊗ Equipment

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## ⊗ Treasure

0  Ember

0  Azure

0  Frost

## Valuables

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## ⊗ Artifacts

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## ⊗ Combat arts

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## ⊗ Resources

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## Rindath

Score: 12 / 12



## Ogham:



## Exaltation

Score: 6 / 6



## ❄ Major miracles:

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## ❄ Minor miracles:

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## Flux



### Mineral Flux

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### Vegetal Flux

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### Organic Flux

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### Fossil Flux

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## History

Birthplace: Taol-Kaer - Dukedom of Dulan - Rural

Social class: Peasant

Setbacks: Wound - Violence

## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Confusion mentale

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 3

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Resourceful

Flaw : Undisciplined

## Faults

Passion : 3

Subversion : 4

Influence : 5

Doubt : 1

Guilt : 2

## Experience Points

Reste : 0

Total : 100

Highlights :

