

# Ombres d'Esteren

## CHARACTER SHEET

Name: Arzel Player: \_\_\_\_\_  
 Sex: H Age: 30 Ethnicity: Tri-Kazel Profession: Hunter  
 Description: \_\_\_\_\_

### Ways

Combativeness: 3  
 Empathy: 5  
 Creativity: 4  
 Reason: 1  
 Conviction: 2

### Advantages

Bonne vue x2  
 Nimble

### Disadvantages

Weak Mind  
 Slow Witted x2

### Health Condition

Good	00000
Okay -1	00000
Bad -2	0000
Critical -3	0000
Agony 0	



Stamina: 9  
 Survival: 3

## Domains & Disciplines

### Craft

●●○○○+(CREA:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●○○○○+(COMB:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

●●●●○+(EMP:5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

○○○○○+(REA:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

○○○○○+(REA:1)  
 Bonus: Malus: ~2  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●●●●●+(EMP:5)  
 Bonus: Malus:  
 Disc: Tracking 6  
 Disc: First Aid 6  
 Disc:

### Demorthen Mys.

○○○○○+(EMP:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

○○○○○+(REA:1)  
 Bonus: Malus: ~2  
 Disc:  
 Disc:  
 Disc:

### Perception

●●●●○+(REA:1)  
 Bonus: +2 Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

○○○○○+(CONV:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●●●●○+(COMB:3)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

○○○○○+(EMP:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

○○○○○+(CREA:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

○○○○○+(REA:1)  
 Bonus: Malus: ~2  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

●●●●●+(COMB:3)  
 Bonus: +2 Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

●○○○○+(EMP:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 Bow                              dmg: 2  
 Long sword                      dmg: 3  
 Staff                              dmg: 2  
 \_\_\_\_\_                      dmg:

Potential: 2

# Combat attitudes

Cà/Tir

- ⊕ Standard  
Atk: 4/10 Def: 12 Spd: 8
- ⊕ Offensive  
Atk: 6/12 Def: 10 Spd: 8
- ⊕ Defensive  
Atk: 2/8 Def: 14 Spd: 8
- ⊕ Quick  
Atk: 4/10 Def: 10 Spd: 10
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 8

# Defense :

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# Speed:

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# Armor:

Round shield (1)  
 Leather tunic (1)



# ⊕ Equipment

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# ⊕ Treasure

0      ⊕ Ember  
 0      ⊕ Azure  
 0      ⊕ Frost

# Valuables

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# ⊕ Artifacts

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# ⊕ Combat arts

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# ⊕ Resources

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# Rindath



Score: 12 / 12

# Ogham:



# Exaltation



Score: 6 / 6

# ⊕ Major miracles:

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# ⊕ Minor miracles:

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# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Taol-Kaer - Dukedom of Dilan - Rural

Social class: Peasant

Setbacks: Wound - Violence

# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Confusion mentale Str./Weak:

Scarring : Special Ability:



# Personnality

Conscience : 3 Instinct : 7 Orientation : Instinctive

Character traits : Quality : Resourceful

Flaw : Undisciplined

# Faults

Passion : 3

Subversion : 4

Influence : 5

Doubt : 1

Guilt : 2



# Experience Points

Reste : 0 Total : 100

Highlights : \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
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