

# O<sup>1<sup>st</sup></sup>MBRES d'ESTEREN

## CHARACTER SHEET

Name: **Alrik Raspoutine**

Player: \_\_\_\_\_

Sex: **H** Age: **25** Ethnicity: **Tri-Kazel**

Profession: **Occultist**

Description: \_\_\_\_\_

### Ways

Combateness: **3**

Empathy: **4**

Creativity: **4**

Reason: **3**

Conviction: **1**

### Advantages

Financial Ease **2**

Charismatic

Lettre

### Disadvantages

Enemy

Anosmia **x2**

Ageusia

### Health Condition

Good **000000**

Okay **-1 000000**

Bad **-2 00000**

Critical **-3 00000**

Agony **0**



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

**000000** + (CREA: **4**)

Bonus: \_\_\_\_\_ Malus: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

### Close Combat

**000000** + (COMB: **3**)

Bonus: \_\_\_\_\_ Malus: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

### Stealth

**000000** + (EMP: **4**)

Bonus: \_\_\_\_\_ Malus: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

### Érudition

**000000** + (REA: **3**)

Bonus: \_\_\_\_\_ Malus: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

### Magience

**000000** + (REA: **3**)

Bonus: \_\_\_\_\_ Malus: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

### Natural env.

**000000** + (EMP: **4**)

Bonus: \_\_\_\_\_ Malus: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

### Demorthen Mys.

**000000** + (EMP: **4**)

Bonus: \_\_\_\_\_ Malus: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

### Occultisme

**000000** + (REA: **3**)

Bonus: **+1** Malus: \_\_\_\_\_

Disc: Esotericism **6**

Disc: Interpreting dreams **6**

Disc: \_\_\_\_\_

### Perception

**000000** + (REA: **3**)

Bonus: \_\_\_\_\_ Malus: **-3**

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

### Prayer

**000000** + (CONV: **1**)

Bonus: \_\_\_\_\_ Malus: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

### Feats

**000000** + (COMB: **3**)

Bonus: \_\_\_\_\_ Malus: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

### Relation

**000000** + (EMP: **4**)

Bonus: **+1** Malus: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

### Performance

**000000** + (CREA: **4**)

Bonus: **+1** Malus: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

### Science

**000000** + (REA: **3**)

Bonus: \_\_\_\_\_ Malus: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

### Shooting & throw.

**000000** + (COMB: **3**)

Bonus: \_\_\_\_\_ Malus: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

### Travel

**000000** + (EMP: **4**)

Bonus: \_\_\_\_\_ Malus: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_

Disc: \_\_\_\_\_





## Weapons

Dagger, knife, dirk      dmg: 1

Crossbow                      dmg: 2

\_\_\_\_\_                      dmg: \_\_\_\_\_

\_\_\_\_\_                      dmg: \_\_\_\_\_

\_\_\_\_\_                      dmg: \_\_\_\_\_

Potential: 2

## Combat attitudes

CàC/Tir

⊕ Standard  
Atk: 4/5 Def: 12 Spd: 7

⊕ Offensive  
Atk: 6/7 Def: 10 Spd: 7

⊕ Defensive  
Atk: 2/3 Def: 14 Spd: 7

⊕ Quick  
Atk: 4/5 Def: 10 Spd: 9

⊕ Movement  
Atk: 0/0 Def: 14 Spd: 7

## Defense :

000000 000000

## Speed:

000000

## Armor:

Studded leather tunic (2)



## ⊕ Equipment

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ⊕ Treasure

0      🔴 Ember

0      🔵 Azure

5      ❄ Frost

## Valuables

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ⊕ Artifacts

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ⊕ Combat arts

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ⊕ Resources

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00000 00000 00000

00000 00000 00000

## Rindath

Score : 11 / 11



## Ogham:



## Exaltation

Score : 3 / 3



## ❄ Major miracles:

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ❄ Minor miracles:

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## Flux



### Mineral Flux

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### Vegetal Flux

00000 00000 00000

### Organic Flux

00000 00000 00000

### Fossil Flux

00000 00000 00000





## History

Birthplace: Taol-Kaer - Dukedom of Salann Tir - Urbain

Social class: Nobility

Setbacks: Adversary

## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Mysticisme*

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 4

Instinct : 7

Orientation : *Instinctive*

Character traits : *Quality : Inventive*

*Flaw : Eccentric*

## Faults

Passion : 3

Subversion : 4

Influence : 4

Doubt : 3

Guilt : 1

## Experience Points

Reste : 2

Total : 100

Highlights :

