

# Ombres d'Esteren

## Character Sheet

Name: Adorius Liverain

Player: Mick

Sex: H Age: 24 Ethnicity: Tri-Kazel

Profession: Ranged Fighter

Description:

### Ways

Combateness: 5

Empathy: 2

Creativity: 2

Reason: 3

Conviction: 3

### Advantages

Good Health

Bonne vue

Quick

### Disadvantages

Obtuse

Unattractive

Trauma

### Health Condition

Good 000000

Okay -1 000000

Bad -2 000000

Critical -3 00000

Agony 0



Stamina: 10

Survival: 3

## Domains & Disciplines

### Craft

000000+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

000000+(COMB:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

000000+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

000000+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

000000+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

000000+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

000000+(EMP:2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Occultisme

000000+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

000000+(REA:3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Prayer

000000+(CONV:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

000000+(COMB:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

000000+(EMP:2)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

### Performance

000000+(CREA:2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Science

000000+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

000000+(COMB:5)

Bonus: +1 Malus:

Disc: Bows 6

Disc: Throwing Weapons 6

Disc:

### Travel

000000+(EMP:2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:



## Weapons

Dagger, knife, dirk      dmg: 1

Javelin                      dmg: 2

Bow                            dmg: 2

Battleaxe                    dmg: 3

                                    dmg:

Potential: 2

## Combat attitudes

CàC/Tir

⊕ Standard  
Atk: 9/11 Def: 10 Spd: 8

⊕ Offensive  
Atk: 11/13 Def: 8 Spd: 8

⊕ Defensive  
Atk: 7/9 Def: 12 Spd: 8

⊕ Quick  
Atk: 9/11 Def: 8 Spd: 10

⊕ Movement  
Atk: 0/0 Def: 12 Spd: 8

## Defense:

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## Speed:

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## Armor:

Leather tunic (1)



## ⊕ Equipment

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## ⊕ Treasure

0  Ember

0  Azure

0  Frost

## Valuables

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## ⊕ Artifacts

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## ⊕ Combat arts

Archery

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## ⊕ Resources

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## Rindath

Score: 9 / 9




Ogham:



## Exaltation

Score: 9 / 9




 Major miracles:

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 Minor miracles:

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## Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

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Fossil Flux

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## History

Birthplace: Gwidre - Northwest of the Mör Roimh - Rural

Social class: Peasant

Setbacks: Adversary



## Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 6

Instinct : 7

Orientation : *Instinctive*

Character traits : **Quality : Combative**

**Flaw : Stubborn**



## Faults



**Passion :** 5

**Subversion :** 2

**Influence :** 2

**Doubt :** 3

**Guilt :** 3



## Experience Points

Reste : 5

Total : 100

Highlights :

