

Ombres d'Esther

CHARACTER SHEET

Name: Lyrhas

Player: Martin

Sex: H Age: 24 Ethnicity: Tarish

Profession: Bard

Description:

Ways

Combateness: 2

Empathy: 4

Creativity: 5

Reason: 3

Conviction: 1

Advantages

Financial Ease 4

Good Health

Charismatic

Lettre

Disadvantages

Phobia

Health Condition

Good 000000

Okay -1 000000

Bad -2 000000

Critical -3 00000

Agony 0



Stamina: 10

Survival: 3

Domains & Disciplines

Craft

●●●●● + (CREA: 5)

Bonus: Malus:

Disc: Jewelry

Disc: Clothing

Disc: Cooking

Distillation

Disc: Mining

Smithing

●●●●● + (CREA: 2)

Bonus: Leatherworking

Disc: Woodworking

Disc: Magic Fighting

Disc: Brawling

Pottery

Disc: Sailing

●●●●● + (EMP: 4)

Bonus: Axes

Disc: Short Blades

Disc: Camouflage

Disc: Stealth

Disc: Mimicry

Pickpocket

Erudition

●●●●● + (REA: 3)

Bonus: +1 Malus:

Disc: Doctrine of the Temple

Disc: Geography

Disc: Heraldry

Story

Languages

Politics

Magientist Principles

Magience

●●●●● + (REA: 3)

Bonus: Malus:

Disc: Flux knowledge

Disc: Flux extraction

Disc: Medicine

Flux refining

Disc: Artifacts repairing

Artifacts use

●●●●● + (EMP: 4)

Bonus: Malus:

Disc: Agriculture

Disc: Animal Training

Disc: Fauna and Flora

Orientation

Disc: Tracking

●●●●● + (EMP: 4)

Bonus: Malus:

Disc: Concentration

Disc: Herbalism

Disc: Ancient Tongue

Traditional Medicine

Medicament

●●●●● + (REA: 3)

Bonus: Malus:

Disc: Artifact Fighting

Disc: Esotericism

Disc: Hypnosis

Interpreting dreams

Magientist Tool

Les Mental phenomena

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Perception

●●●●● + (REA: 3)

Bonus: Malus:

Disc: Evaluation

Disc: Lip Reading

Disc: Observation

Orientation

Disc: Acute Senses

Alertness

●●●●● + (CONV: 1)

Bonus: Malus:

Disc: Concentration

Disc: Temple Knowledge

Disc: Miracles

Contemplation

Disc: Spirituality

●●●●● + (COMB: 2)

Bonus: Malus:

Disc: Acrobatics

Disc: Running

Disc: Endurance

Climbing

Perception

●●●●● + (EMP: 4)

Bonus: +1 Malus:

Disc: Spiel

Disc: Charm

Disc: Command

Faction knowledge

Diplomacy

Etiquette of a particular social class

Intimidation

Performance

●●●●● + (CREA: 5)

Bonus: +1 Malus:

Disc: Singing

Disc: Acting

Disc: Dancing

Musical Instruments

Disc: Games

Juggling

●●●●● + (REA: 3)

Bonus: Malus:

Disc: Architecture

Disc: Artifact Fighting

Disc: Botany

Mental troubles knowledge

Disc: Science

Engineering

●●●●● + (COMB: 2)

Bonus: Malus:

Disc: Crossbows

Disc: Medicine

Bows

Disc: Magientist Tool

Throwing Weapons

Disc: Artifacts repairing

Artifact Fighting

Disc: Spirituality

Zoology

●●●●● + (EMP: 4)

Bonus: Malus:

Disc: Carriages

Disc: Cartography

Side Roads (Varigal)

Riding

Navigation

Orientation

Signs (Varigal)



Weapons

Dagger, knife, dirk dmg: 1

Sling dmg: 1

dmg:

dmg:

dmg:

Potential: 3

Combat attitudes

CàC/Tir



Standard

Atk: 7/7 Def: 22 Spd: 11



Offensive

Atk: 10/10 Def: 19 Spd: 11



Defensive

Atk: 4/4 Def: 25 Spd: 11



Quick

Atk: 7/7 Def: 19 Spd: 14



Movement

Atk: 0/0 Def: 25 Spd: 11

Defense :

●●●●●●●●●●●●●●●●

Speed:

●●●●●●●●

Armor:

Leather tunic (1)



Equipment

Instrument (luth)



Treasure

0



Ember

0



Azure

50



Frost

Valuables



Artifacts



Combat arts



Resources

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Rindath

Score : 11 / 11



Ogham:



Exaltation

Score : 3 / 3



Major miracles:



Minor miracles:

Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

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Fossil Flux

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History

Birthplace: Taol-Kaer - Dukedom of Tuaille - Urbain

Social class: Craftsman

Setbacks: Solitude - Lucky!

Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Exaltation

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 4

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Free

Flaw : Eccentric

Faults

Passion : 2

Subversion : 5

Influence : 4

Doubt : 3

Guilt : 1

Experience Points

Reste : 4600

Total : 21100

Highlights :

