

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Seog** Player: **No**  
 Sex: **H** Age: **22** Ethnicity: **Tri-Kazel** Profession: **Varigal**  
 Description: \_\_\_\_\_

### Ways

Combativeness: **4**  
 Empathy: **3**  
 Creativity: **5**  
 Reason: **2**  
 Conviction: **1**

### Advantages

Nimble *x2*  
 Lettré

### Disadvantages

Addiction  
 Weak Mind  
 Poor  
 Trauma

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: **9**  
 Survival: **3**

## Domains & Disciplines

### Craft

●●○○○+(CREA:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●●○○○+(COMB:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

●●○○○+(EMP:3)  
 Bonus: +2 Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

○○○○○+(REA:2)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

○○○○○+(REA:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●●●●●+(EMP:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthèn Mys.

○○○○○+(EMP:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

○○○○○+(REA:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

○○○○○+(REA:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

○○○○○+(CONV:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●●●○○+(COMB:4)  
 Bonus: +2 Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

●●○○○+(EMP:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

○○○○○+(CREA:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

○○○○○+(REA:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

●●○○○+(COMB:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

●●●●●+(EMP:3)  
 Bonus: Malus:  
 Disc: Side Roads (Varigal) **6**  
 Disc: Signs (Varigal) **6**  
 Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 Bow                              dmg: 2  
 \_\_\_\_\_                      dmg:  
 \_\_\_\_\_                      dmg:  
 \_\_\_\_\_                      dmg:

Potential: 3

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 6/6 Def: 12 Spd: 7
- ⊕ Offensive  
Atk: 9/9 Def: 9 Spd: 7
- ⊕ Defensive  
Atk: 3/3 Def: 15 Spd: 7
- ⊕ Quick  
Atk: 6/6 Def: 9 Spd: 10
- ⊕ Movement  
Atk: 0/0 Def: 15 Spd: 7

# Defense :

00000 00000

# Speed:

00000

# Armor:

Leather tunic (1)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

- 0      ⊕ Ember
- 0      ⊕ Azure
- 0      ⊕ Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 12 / 12

# Ogham:

⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_

# Exaltation



Score: 3 / 3

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



# History

Birthplace: Gwidre - Region of Expiation - Rural

Social class: Craftsman

Setbacks: Violence

# Mental health

Mental Resistance: 5

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●●●○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Hallucination**

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 3

Instinct : 9

Orientation : *Instinctive*

Character traits : **Quality : Resourceful**

**Flaw : Inconstant**

# Faults

**Passion : 4**

**Subversion : 5**

**Influence : 3**

**Doubt : 2**

**Guilt : 1**

# Experience Points

Reste : 5

Total : 115

Highlights : - Retour du front du Sud. Escarmouche avec 20 hommes du "coupeur de têtes"

