

# Ombres d'Esteren

## Character Sheet

Name: Raen Dyr.

Player: Rust

Sex: H Age: 28 Ethnicity: Tri-Kazel

Profession: Hunter

Description: Homme de grande taille. Un capuchon ample cache son visage. Cheveux longs, bruns, abîmés. Yeux

### Ways

Combativeness: 5

Empathy: 4

Creativity: 2

Reason: 1

Conviction: 3

### Advantages

Bonne vue

Strong Mind x2

### Disadvantages

Unattractive

Trauma x2

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 9

Survival: 3

## Domains & Disciplines

### Craft

●○○○○○+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●○○○○○+(COMB:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●○○○○+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

○○○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●●+(EMP:4)

Bonus: Malus:

Disc: Fauna and Flora 6

Disc: Survival 6

Disc:

### Demorthen Mys.

○○○○○○+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●●●●+(REA:1)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○○+(CONV:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●○○○+(COMB:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●○○○○○+(EMP:4)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Performance

○○○○○○+(CREA:2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Science

○○○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●●●○○+(COMB:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Travel

●●○○○○+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:





## Weapons

Dagger, knife, dirk	dmg: 1
Bow	dmg: 2
Carath	dmg: 2
Short bow	dmg: 2
	dmg:

Potential: 2

## Combat attitudes

CàC/Tir

⊕ Standard	Atk: 6/10 Def: 10 Spd: 9
⊕ Offensive	Atk: 8/12 Def: 8 Spd: 9
⊕ Defensive	Atk: 4/8 Def: 12 Spd: 9
⊕ Quick	Atk: 6/10 Def: 8 Spd: 11
⊕ Movement	Atk: 0/0 Def: 12 Spd: 9

## Defense :

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## Speed:

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## Armor:

Leather tunic (1)



## Equipment

Equipement de voyage (Gourde, cour(...))

Manteau de fourrure, écharpe, gants, (...)

Piège pour petit animal

Corde de rechange pour archerie

Carquois de flèches, pointes en métal

## Treasure

0



Ember

0



Azure

0



Frost

## Valuables

## Artifacts

## Combat arts

## Resources

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00000 00000 00000

00000 00000 00000

## Rindath

Score : 11 / 11



## Ogham:



## Exaltation

Score : 9 / 9



## Major miracles:



## Minor miracles:

## Flux



### Mineral Flux

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### Vegetal Flux

00000 00000 00000

### Organic Flux

00000 00000 00000

### Fossil Flux

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## History

Birthplace: Reizh - Region of Crail and Leacach - Rural

Social class: Peasant

Setbacks: Rumor - Illness

Voir forum

## Mental health

Mental Resistance: 10

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Confusion mentale

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 4

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Intuitive

Flaw : Careless

## Faults

Passion : 5

Subversion : 2

Influence : 4

Doubt : 1

Guilt : 3

## Experience Points

Reste : 5

Total : 100

**Highlights :** Traumatisme violent : a échappé à la mort lors de l'extermination de sa communauté. En sort meurtri mentalement et physiquement. Maladie dangereuse : communiquée par une créature dangereuse. En sort affaibli et moins résistants à certains pathogènes. Rencontre heureuse : a survécu grâce à celle qu'il appelle "guérisseuse". A permis de surmonter la maladie et de guérir la partie "volonté" de sa psyché.

