

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Mererid**

Player: \_\_\_\_\_

Sex: **F** Age: **16** Ethnicity: **Tri-Kazel**

Profession: **Apprenti**

Description: \_\_\_\_\_

### Ways

Combativeness: **3**

Empathy: **4**

Creativity: **4**

Reason: **1**

Conviction: **3**

### Advantages

Nimble

Quick

### Disadvantages

Fragile

Malchanceuse

Maladive

Trauma

### Health Condition

Good 00000

Okay -1 0000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **9**

Survival: **2**

## Domains & Disciplines

### Craft

●○○○○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●○○○○+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●●●○+(EMP: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Érudition

●●○○○+(REA: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●●●+(REA: 1)

Bonus: Malus:

Disc: Observation **6**

Disc:

Disc:

### Prayer

●●○○○+(CONV: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●○○○○+(COMB: 3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Relation

○○○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

○○○○○+(REA: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●●●○+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●●●○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk    dmg: 1  
 Sling    dmg: 1  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 4/7 Def: 11 Spd: 8
- ⊕ Offensive  
Atk: 6/9 Def: 9 Spd: 8
- ⊕ Defensive  
Atk: 2/5 Def: 13 Spd: 8
- ⊕ Quick  
Atk: 4/7 Def: 9 Spd: 10
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 8

# Defense:

00000 00000

# Speed:

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# Armor:



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
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 \_\_\_\_\_

# ⊕ Treasure

- 0 Ember
- 0 Azure
- 0 Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 11 / 11

# Ogham:



# Exaltation



Score: 9 / 9

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



# History

Birthplace: Taol-Kaer - Dukedom of Dilan - Rural

Social class: Peasant

Setbacks:

# Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 4

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Sensitive

Flaw : Irréfléchie

# Faults

Passion : 3

Subversion : 4

Influence : 4

Doubt : 1

Guilt : 3

# Experience Points

Reste : 0

Total : 100

Highlights :

