

# Ombres d'Esteren

## Character Sheet

Name: **Quentin**

Player: \_\_\_\_\_

Sex: **H** Age: **27** Ethnicity: **Tri-Kazel**

Profession: **Fighter**

Description: \_\_\_\_\_

### Ways

Combateness: **5**

Empathy: **2**

Creativity: **3**

Reason: **4**

Conviction: **1**

### Advantages

Bonne vue x2

### Disadvantages

Addiction

Enemy

Unattractive

Trauma

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: **9**

Survival: **3**

## Domains & Disciplines

### Craft

000000+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

000000+(COMB: 5)

Bonus: Malus:

Disc: Artifact Fighting 6

Disc: Swords 6

Disc:

### Stealth

000000+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

000000+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

000000+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

000000+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

000000+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

000000+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

000000+(REA: 4)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Prayer

000000+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

000000+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

000000+(EMP: 2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Performance

000000+(CREA: 3)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Science

000000+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

000000+(COMB: 5)

Bonus: +2 Malus:

Disc: Artifact Fighting 6

Disc:

Disc:

### Travel

000000+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:





## Weapons

Dagger, knife, dirk	dmg: 1
Crossbow	dmg: 2
Short sword	dmg: 2
Long sword	dmg: 3
	dmg:

Potential: 2

## Combat attitudes

CàC/Tir

⊗ Standard	Atk: 10/12 Def: 11 Spd: 7
⊗ Offensive	Atk: 12/14 Def: 9 Spd: 7
⊗ Defensive	Atk: 8/10 Def: 13 Spd: 7
⊗ Quick	Atk: 10/12 Def: 9 Spd: 9
⊗ Movement	Atk: 0/0 Def: 13 Spd: 7

## Defense:

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## Speed:

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## Armor:

Round shield (1)

Studded leather tunic (2)



## ⊗ Equipment

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## ⊗ Treasure

0  Ember

0  Azure

0  Frost

## Valuables

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## ⊗ Artifacts

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## ⊗ Combat arts

Archery

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## ⊗ Resources

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## Rindath

Score: 10 / 10



Ogham:



## Exaltation

Score: 3 / 3



 Major miracles:

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 Minor miracles:

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## Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

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Fossil Flux

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## History

Birthplace: Reizh - Region of Baldh-Ruoch - Urbain

Social class: Peasant

Setbacks: Adversary - Rumor

Combattant au CAC et à distance, utilisant des artefacts magientistes à l'occasion, à force de protéger ceux-ci lors de leurs pérégrinations.

## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Paranoïa

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 5

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Cool-headed

Flaw : Austere

## Faults

Passion : 5

Subversion : 3

Influence : 2

Doubt : 4

Guilt : 1

## Experience Points

Reste : 5

Total : 100

Highlights :

