

O¹³MBRES d'ESTEREN

CHARACTER SHEET

Name: Sei wolf

Player: Lerivager sei

Sex: H Age: 23 Ethnicity: Tri-Kazel

Profession: Knight

Description: _____

Ways

Combativeness: 5

Empathy: 2

Creativity: 3

Reason: 4

Conviction: 1

Advantages

Quick x2

Survival Instinct

Disadvantages

Enemy

Phobia

Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 9

Survival: 4

Domains & Disciplines

Craft

OOOOO+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

●●●●●+(COMB: 5)

Bonus: Malus:

Disc: Swords 6

Disc:

Disc:

Stealth

●●OOO+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Érudition

OOOOO+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

OOOOO+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

●●●OO+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Demorthen Mys.

OOOOO+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultisme

OOOOO+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

●●●OO+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Prayer

OOOOO+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

●OOOO+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Relation

●●OOO+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Performance

●OOOO+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Science

OOOOO+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Shooting & throw.

●●●OO+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Travel

●●●●O+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Rural

Social class: Peasant

Setbacks: Illness - Lucky!

Voir plus bas.

Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 5

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Brave

Flaw : Impulsive

Faults

Passion : 5

Subversion : 3

Influence : 2

Doubt : 4

Guilt : 1

Experience Points

Reste : 5

Total : 100

Highlights : Famille tué par les féondas à l'âge de 9ans. Recueillis par un chevalier, qui lui a tout appris. Vers 21 ans un complots orchestré par le chef de la ville à tué son ordre et son maître. Il a réussi à s'échappé mais est bannie de la ville. On le croit mort.

