

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Miralor**

Player: **axel**

Sex: **H** Age: **18** Ethnicity: **Carish**

Profession: **Hunter**

Description: **baston...**

### Ways

Combativeness: **5**

Empathy: **2**

Creativity: **2**

Reason: **4**

Conviction: **2**

### Advantages

Strong Mind

Strong x2

### Disadvantages

Enemy

Shy

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

OOOOO+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●●+(COMB:5)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Stealth

OOOOO+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

●OOOO+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

OOOOO+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP:2)

Bonus: Malus:

Disc: Animal Training 6

Disc: First Aid 6

Disc:

### Demorthen Mys.

OOOOO+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultism

OOOOO+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●OOO+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

OOOOO+(CONV:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●OOOO+(COMB:5)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Relation

OOOOO+(EMP:2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Performance

OOOOO+(CREA:2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Science

OOOOO+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

OOOOO+(COMB:5)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Travel

●●●OO+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons

Bow \_\_\_\_\_ dmg: 2  
 Battleaxe \_\_\_\_\_ dmg: 3  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 12/7 Def: 11 Spd: 7
- ⊕ Offensive  
Atk: 14/9 Def: 9 Spd: 7
- ⊕ Defensive  
Atk: 10/5 Def: 13 Spd: 7
- ⊕ Quick  
Atk: 12/7 Def: 9 Spd: 9
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 7

# Defense :

00000 00000

# Speed:

00000

# Armor:

Studded leather tunic (2)



# ⊕ Equipment

---

---

---

---

---

---

---

---

---

---

---

---

# ⊕ Treasure

0  Ember  
 0  Azure  
 0  Frost

# Valuables

---

---

---

---

# ⊕ Artifacts

---

---

---

# ⊕ Combat arts

Two-weapon fighting

---

---

---

# ⊕ Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath

Score: 9 / 9



# Ogham:



# Exaltation

Score: 6 / 6



# ❄ Major miracles:

---

---

---

# ❄ Minor miracles:

---

---

---

# Flux



## Mineral Flux

00000 00000 00000

## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



# History

Birthplace: Taol-Kaer - Dukedom of Salann Tir - Rural

Social class: Peasant

Setbacks:

bourrin

# Mental health

Mental Resistance: 8

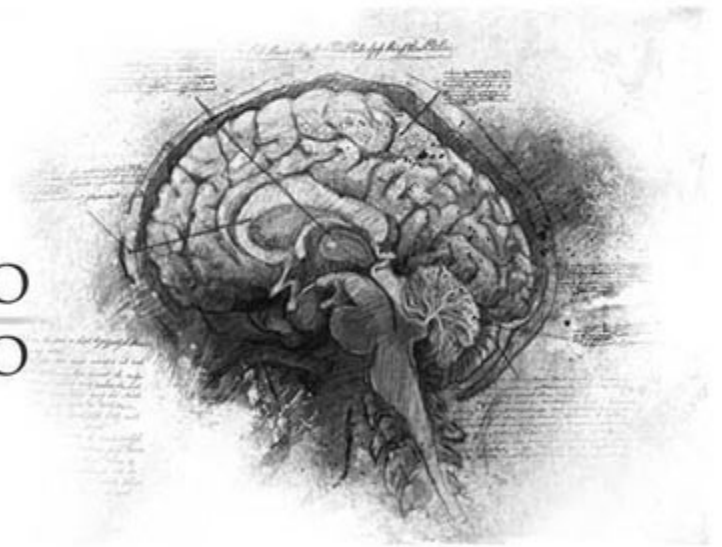
	Balance	Symptom	Syndrom	Madness
TRAUMA :	● ○ ○ ○ ○ ○	○ ○ ○ ○ ○ ○	○ ○ ○ ○ ○ ○	○ ○ ○ ○ ○ ○
Hardening:	○ ○ ○ ○ ○ ○	○ ○ ○ ○ ○ ○	○ ○ ○ ○ ○ ○	○ ○ ○ ○ ○ ○

Disorder: Exaltation

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 6

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Ingenious

Flaw : Cold

# Faults

Passion : 5

Subversion : 2

Influence : 2

Doubt : 4

Guilt : 2



# Experience Points

Reste : 20

Total : 100

Highlights :