

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Karth Dorag** Player: **Nicolas**

Sex: **H** Age: **25** Ethnicity: **Tri-Kazel** Profession: **Demorthèn**

Description : Jeune aspirant Demorthèn versé dans les arts occultes.

### Ways

Combativeness: 2

Empathy: 5

Creativity: 2

Reason: 4

Conviction: 2

### Advantages

Intuitive

Lettre

### Disadvantages

Weak

Fragile

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 10

Survival: 2

## Domains & Disciplines

### Craft

●○○○○+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●○○○○+(COMB:2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Stealth

○○○○○+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

●●●○○+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP:5)

Bonus: Malus:

Disc: First Aid 6

Disc:

Disc:

### Demorthèn Mys.

●●●●●+(EMP:5)

Bonus: +1 Malus:

Disc: Sigil Rann 6

Disc:

Disc:

### Occultism

●●●●○+(REA:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Perception

●○○○○+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

○○○○○+(COMB:2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Relation

●○○○○+(EMP:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

○○○○○+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

○○○○○+(COMB:2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Travel

●●○○○+(EMP:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 2/1 Def: 14 Spd: 7
- ⊕ Offensive  
Atk: 4/3 Def: 12 Spd: 7
- ⊕ Defensive  
Atk: 0/-1 Def: 16 Spd: 7
- ⊕ Quick  
Atk: 2/1 Def: 12 Spd: 9
- ⊕ Movement  
Atk: 0/0 Def: 16 Spd: 7

# Defense :

00000 00000

# Speed:

00000

# Armor:



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

- 0      ⊕ Ember
- 0      ⊕ Azure
- 0      ⊕ Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath



Score : 14 / 14

# Ogham:

⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_

# Exaltation



Score : 6 / 6

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

00000 00000 00000

## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000





# History

Birthplace: Taol-Kaer - Dukedom of Tulg - Rural  
Social class: Craftsman  
Setbacks: Poverty

---

---

---

---

---

---

---

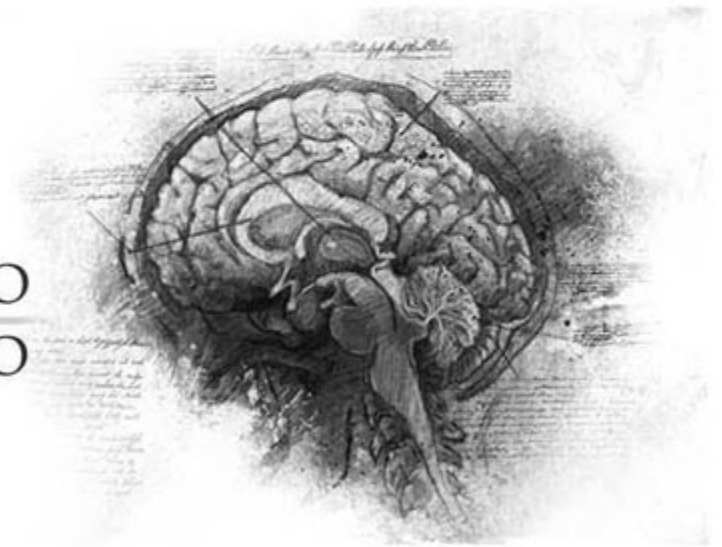
---

# Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Mysticisme*                      Str./Weak:  
Scarring :                                      Special Ability:



# Personnality

Conscience : 6      Instinct : 4                      Orientation : *Rationnelle*

Character traits : *Quality : Traditionalist*  
*Flaw : Overcautious*

---

---

---

---

---

---

---

---

# Faults

*Passion* : 2  
*Subversion* : 2  
*Influence* : 5  
*Doubt* : 4  
*Guilt* : 2



# Experience Points

Reste : 0      Total : 100

Highlights : \_\_\_\_\_

---

---

---

---

---

---

---

---