

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Eliatz**

Player: **Yohan faraill**

Sex: **H** Age: **26** Ethnicity: **Tri-Kazel**

Profession: **Mystique**

Description: \_\_\_\_\_

### Ways

Combativeness: **1**

Empathy: **5**

Creativity: **3**

Reason: **4**

Conviction: **2**

### Advantages

Charismatic

### Disadvantages

Phobia

Trauma x3

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **9**

Survival: **3**

## Domains & Disciplines

### Craft

00000+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

00000+(COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

00000+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

00000+(REA: 4)

Bonus: Malus:

Disc: Languages **6**

Disc:

Disc:

### Magience

00000+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

00000+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

00000+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

00000+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

00000+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

00000+(CONV: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

00000+(COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

00000+(EMP: 5)

Bonus: +1 Malus:

Disc: Spiel **6**

Disc: Etiquette of a particular social class:

Disc:

### Performance

00000+(CREA: 3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Science

00000+(REA: 4)

Bonus: Malus:

Disc: Medicine **6**

Disc: Treat the mind **6**

Disc:

### Shooting & throw.

00000+(COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

00000+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk      dmg: 1  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 2/1 Def: 14 Spd: 6
- ⊕ Offensive  
Atk: 4/3 Def: 12 Spd: 6
- ⊕ Defensive  
Atk: 0/-1 Def: 16 Spd: 6
- ⊕ Quick  
Atk: 2/1 Def: 12 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 16 Spd: 6

# Defense :

00000 00000

# Speed:

00000

# Armor:




Leather tunic (1)



# Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath

Score: 9 / 9



# Ogham:



# Exaltation

Score: 6 / 6



# Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

00000 00000 00000

## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



# History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Urbain

Social class: Nobility

Setbacks: Wound - Tragic Love - Solitude

# Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●●○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Mysticisme*

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 6

Instinct : 4

Orientation : *Rationnelle*

Character traits : *Quality : Phlegmatic*

*Flaw : Unreliable*

# Faults

*Passion : 1*

*Subversion : 3*

*Influence : 5*

*Doubt : 4*

*Guilt : 2*

# Experience Points

Reste : 5

Total : 100

Highlights :

